Some Thoughts on Internet Infrastructure

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It used to be so simple...

1980's:

- The network was the transmission fabric for computers
- It was just a packet transmission facility
- Every other function was performed by attached mainframe computers



Then we went client/server

1990's:

- The rise of the Personal Computer as the "customer's computer"
- We started to make a distinction between "customers" and "network"
 - The naming system was pulled into the network
 - The routing system was pulled into the network
 - Messaging, content and services were pulled into the network
- We created the asymmetric client/server network architecture for the Internet



Internet Infrastructure of 2000

Rapid expansion of infrastructure in many directions:

- Exchanges, Peering Points and Gateways
- Tier 1 ISPs
- Transit and Traffic Engineering
- Data Centres and Service "Farms"
- Quality of Service Engineering
- MPLS, VPNs and related network segmentation approaches
- Customer Access Networks
- Content Distribution Networks



What's driving change today?

- Bigger
- Faster
- Better
- Cheaper

Bigger



- Increasing transmission capacity by using photonic amplifiers and wavelength multiplexing for fibre cables
- Adding link aggregation capability
- Serving content and service transactions by distributing the load across many individual platforms through server and content aggregation
- The rise of high capacity mobile edge networks and mobile platforms add massive volumes to content delivery
- To manage this load we've stopped pushing content and transactions across the network and instead we serve from the edge

Faster



- Reduce latency stop pushing content and transactions across the network and instead serve from the edge
- The rise of CDNs serve (almost) all Internet content and services from massively scaled distributed delivery systems.
- "Packet Miles" to deliver content to users has shrunk that's faster!
- The development of high frequency cellular data systems (4G/5G) has resulted in a highly capable last mile access network with Gigabit capacity
- Applications are being re-engineered to meet faster response criteria
- Compressed interactions across shorter distances using higher capacity circuitry result in a faster Internet

Better



- If "better" means "more trustworthy" and "more privacy" then we are making progress at last!
 - Encryption is close to ubiquitous in the world of web services
 - TLS 1.3 is moving to seal up the last open TLS porthole, the SNI field
 - Oblivious DNS and Oblivious HTTP is moving to isolate knowledge of the querier from the name being queried
 - The content, application, and platform sectors have all taken the privacy agenda up with enthusiasm, to the extent that whether networks are trustable or not doesn't matter any more all network infrastructure is uniformly treated as untrustable!

Cheaper



- We are living in a world of abundant comms and computing capacity
- And working in an industry when there are significant economies of scale
- And being largely funded by capitalising a collective asset that is infeasible to capitalise individually
- The result is that a former luxury service accessible to just a few has been transformed into an affordable mass-market commodity service available to all

So it's all good!

Right?

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- Are these changes resistible in any way?
 - What's the cost to a national economy in driving away digital services?
 - Or trying to enforce national adherence to compromised and useless crypto models?
 - Or trying to isolate points of foreign dependence in the delivery of Internet services?

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Thanks,