Some thoughts on IoT

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Technology

Does technology change society, or do we develop and adopt technology to address society's changes?





- Mark Weiser 1991





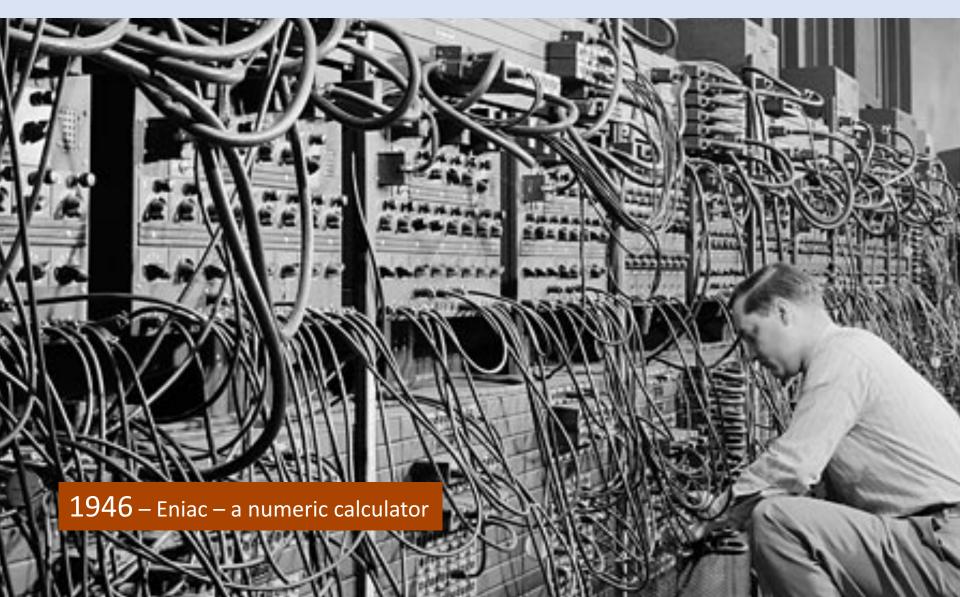
So how should we look at the Internet of Things?

Is this merely a temporary consumer fad, destined to be replaced by the next cool technology item?

Or is this an instance of a profound technology change that redefines our role in our society, and will shape our everyday life for many years to come?













Consumer computers as a statement of design style



From Style to Mass Marketed Luxury Item

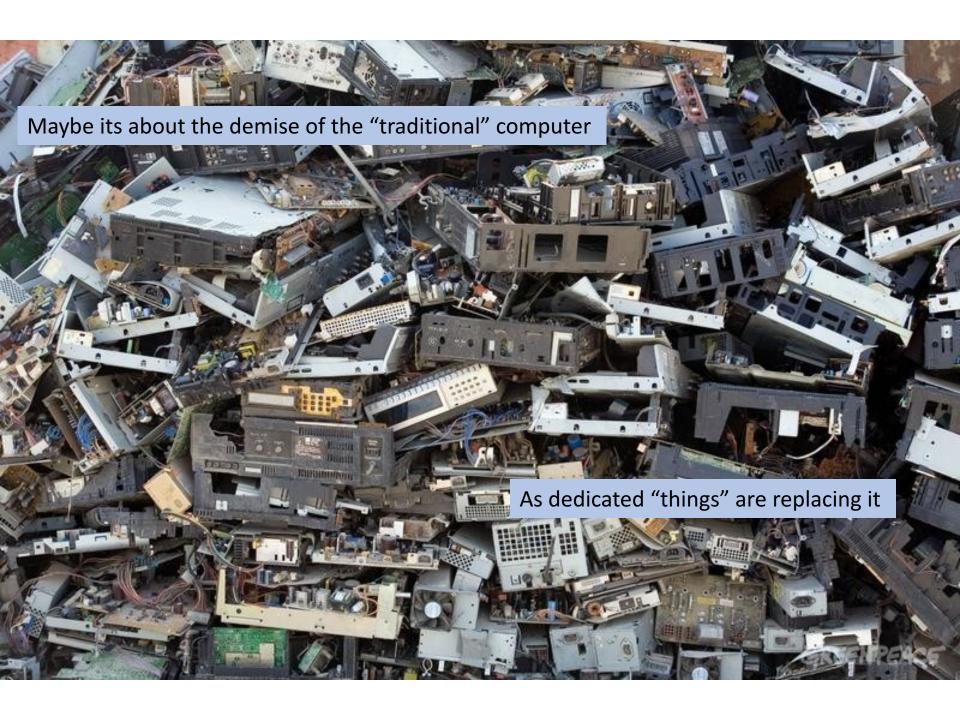


2007 – Apple's iPhone



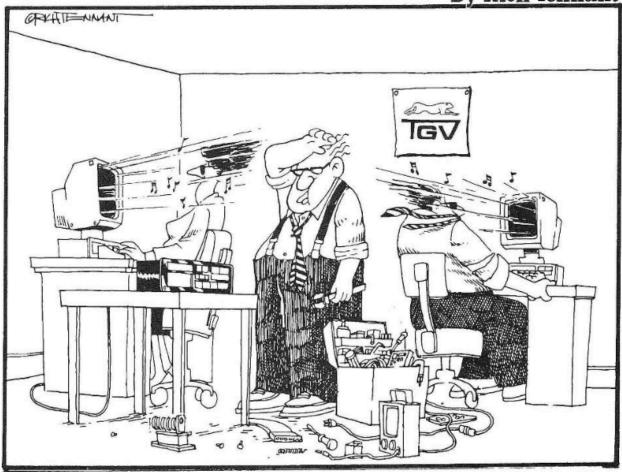






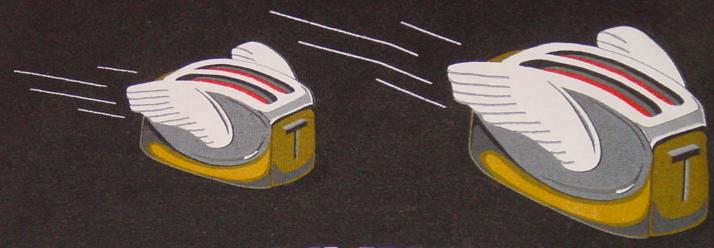
The 5th Wave

By Rich Tennant



IN A DISPLAY OF PERVERSE BRILLIANCE, SIMON THE REPAIRMAN MISTAKES A COMPACT DISK PLAYER FOR A WORKSTATION SYSTEM UNIT, BUT MANAGES TO TIE IT INTO THE NETWORK ANYWAY.

Connecting "things" to the Internet is nothing new



FIRST ANNIVERSARY TOASTER NET '91

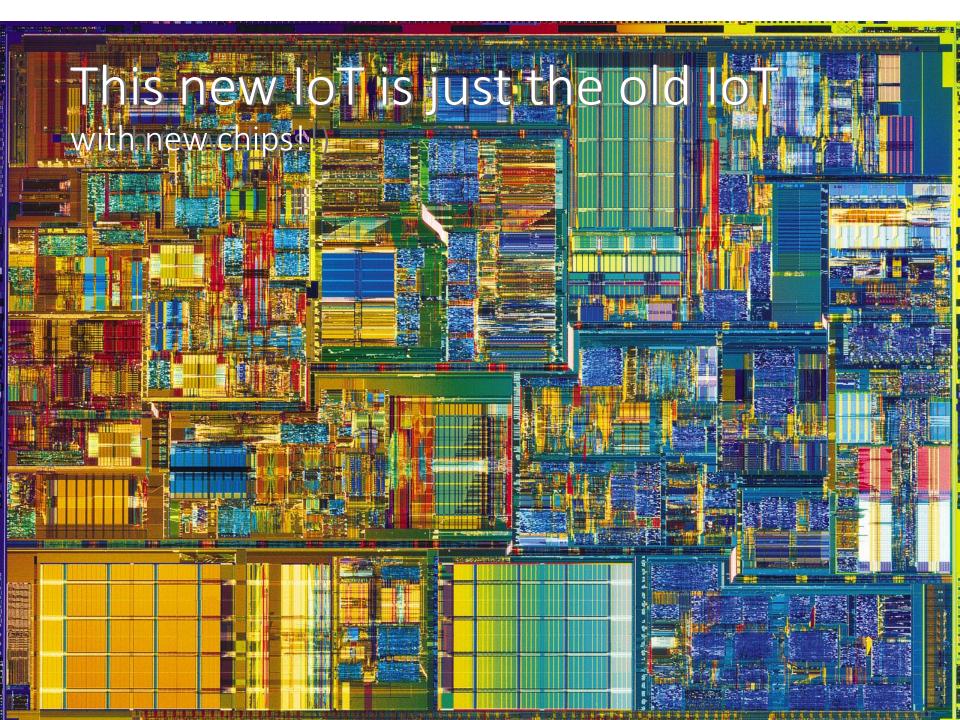
PLYING TOASTERS Armork © 1991 BERKELEY SYSTEMS, INC. From AFTER DARK, the Ultimate Screen Saver, Reproduced under under license agreement by EPH OGUE Technology Corp.

John Romkey's Internet Toaster – Let them eat Toast!

The "old" IoT

The use of microprocessors to undertake simple tasks is about as old as the Intel 4004 and the Zylogics Z80 processor chips





The New IoT is just the Same Old IoT

And we are already living in a processing-dense world:

- A modern car has around 150 200 microprocessorcontrolled systems, from the windscreen wipers, to the entry system, to engine control and all things in between
- Many / most consumer appliances have all turned to microprocessor control
- Industrial processes, logistics and inventory control, environmental monitoring all use various forms of embedded processing

So if this has been going on for years, why is IoT a hot topic today?

The Hype



own robot.

IoT is ...?

- It is a generic term that encompasses a huge variety of application that have little in common other than a propensity to operate in an unmanaged environment
- Its hard to talk about the IoT in anything other than highly generic terms



- Low power, high capability silicon now dominates chip fabrication plants
 - Saturation of the smart device market
 - Full stream silicon production volumes requires some form of consumption model



Low power, high capability silicon now dominates chip fabrication plants

Saturation of the smart device market

Full stream silicon production volumes requires some form of consumption model

- Radio Technology: RFID, Bluetooth, WiFi, LTE
 - Improvements in AD convertors is providing range and bandwidth to radio systems
 - Protocol development provides "seamless" connectivity
 - i.e. Passports and Clothing Tags, wireless earbuds, Home controllers and similar



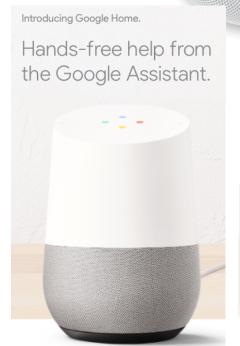
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 - i.e. Passports and Clothing Tags, Apple earbuds, Home controllers and similar
- Actors seeking new markets
 - 5G for SIMs and wide area mobility
 - Smart phone platform providers seeking to enter the car, home and work environments
 - Industrial and process automation seeking to expand market reach







New in Alexa Smart Home: Entertainment Capabilities

New Device Controls for TVs, AV Receivers and IR Hubs

- Because we have saturated our traditional markets for technology and the production capacity is being redirected to new opportunities
 - PC sales volumes are plummeting
 - Smartphone sales are now peaking
 - The computer technology industry is seeking to use its existing capability to provide new product to high volume markets
 - Which means looking at low unit margin very high volume opportunities by adding "smart" network centric interfaces and controllers to existing devices and functions

The opportunities

- "smart" lighting e.g. Philips
- "smart" home appliances and networks e.g. Miele
- "smart" power management
- "smart" labels for retail
- "smart" traffic control
- "smart" image analysis
- "smart" video surveillance

Almost anything else that uses the word "smart"

The Variety of Life io T

It's a set of discrete applications that have highly divergent requirements:

- Radius of connectivity varies from mm to kilometers
- Bandwidth varies from bits to gigabits per second
- Data volumes vary from bytes to petabytes
- Connectivity models may be push or pull
- Connectivity may be ad-hoc relays to dedicated wired
- Transactions may be unicast, multicast or anycast in nature
- Applications include sensing and reporting, command and control, adaptation and interfacing

There is little that these environments have in common, except maybe a common underlying gene pool!

The IoT Gene Pool

Unix

- Its small, its ubiquitous, its well understood, its cheap, its open source without onerous IPR constraints, it has a massive set of application libraries
- Customised micro kernels are risky, expensive and rarely necessary

The IoT Gene Pool

IP

• Its small, its ubiquitous, it scales, its well understood, its cheap, its open source without onerous IPR constraints, and everyone speaks it!

But which version of IP?

IPv4 and IoT

- The "conservative" option for IP in this environment
 - Ubiquitous support across the entire deployed Internet
 - Well understood protocol behaviour
 - Widely available APIs

Of course it should also be useful to factor in NATs in IPv4:

- **Push** model where the "thing" pushes data to a rendezvous point rather than a constant pollable model of "pull" access
- Pull and Feeder models work behind NATs using relays and/or ALGs split the primary feed from the propagation of the data

IPv6 and IoT

• It's the "killer app" for IPv6



- But the numbers suggest otherwise:
 - 7B connected "devices" on today's IPv4 Internet, plus a further 7B 20B (*) conventional PC and smart devices
 - 2.8B announced IPv4 addresses
 - 1.5B "occupied" IPv4 addresses
 - We can probably push this model harder!

"Thing" Behaviour

Pull:

- Device is always connected and interrogated by external agents
 - A model of polling or feed subscription where the device maintains information that can be polled by an external agent
 - This requires an public IP address + Port
 - It also requires a highly robust core implementation that is resistant to attack
 - It also requires some considerable thought on the authorization model
 - Device is configured to authorize users and/or
 - Device uses a third party auth server
 - Commonly seen in web cams and other continuous monitoring applications (though it's not necessarily required)

Pull vs Push

Push:

- Intermittedly connected and interrogated via external agents
 - Device pushes data to some data collection agent
 - Limited connection requirement
 - This behaviour NAT "friendly" as the device is the client and the collection point is the server
 - External access via the data collection agent, not the device
 - Does not require dedicated addressing outside of the local context
 - This limited access model facilitates defensive measures, including encrypted communications to the device's agents and preventing all third party connections
 - And such devices probably should be behind a NAT in any case! (e.g. cameras)

The Tyranny of Economics

- "Things" are meant to be largely autonomous and operate with human intervention and do not command human attention
 - Which means that that are not necessarily highly valued devices
 - Nor are they continuously human monitored or managed devices
 - These are low cost devices
 - Which implies that there are not necessarily high quality devices
 - Quite the opposite, in fact
 - Which means that we simply have to consider...

Security

Seen at NANOG 69...

The S in IoT is for Security.



Security

Interesting quote ...

"At last count I have about 43 devices on my LAN, with less than a third running an OS that I can actually interact with. The rest are embedded systems that get updated (hah!) by the vendors at their whim. Easily two-thirds would 'phone home' to somewhere at various times. About 7 have external access without explicitly setting port-forwarding.

Of course, my router monitors and reports on all outbound traffic - but do I actively look at it? I should. But I don't. And of course everything we value on our LAN we protect and encrypt end-to-end and at-rest as the LAN is actually occupied by foreign devices with unknown network capability... sure we encrypt absolutely everything..."

insanely An Internet of Stupid Things

We keep on seeing the same stupidity again and again:

- Devices with the telnet port open
- Devices with open DNS resolvers on the WAN side
- Devices with open NTP / SNMP / chargen etc
- Devices with the same preset root password
- Devices using vulnerable libraries that are susceptible to root kit exploitation

insanely An Internet of Stupid Things

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Devices with the telnet port open

Mirai Mirai on the Wall, who's the least secure of them all?

Mirai propagates by bruteforcing telnet servers with a list of 62 horribly insecure default passwords, starting with the infamous admin:admin. Although Mirai could technically infect any box upon successful login, it uses a busybox specific command which causes the infection to fail if busybox is not present. Once inside a box, the malware will attempt to kill and block

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The Internet of Stupid Things

- How do you perform field upgrades of otherwise neglected and unmanaged devices
- What's the economics of incenting field upgrades from the manufacturer?
- Who is responsible for broken "things"?

Who do you call when you're a victim?

- The retailer?
- The importer?
- The manufacturer?
- The software author?
- The police?
- The government?



The Internet of Stupid Things

Is this stupidity even avoidable?

- The bleak picture is maybe not!
- In a price sensitive market where system robustness and quality is largely intangible where is the motive to maintain high quality code?
- How can a consumer tell the difference in the quality of the software, in term of its robustness and security of operation?

high clock speed industry + commodity components + low margin = market failure for IoT Security



Samsung SMART TV
TV has never been this Smart

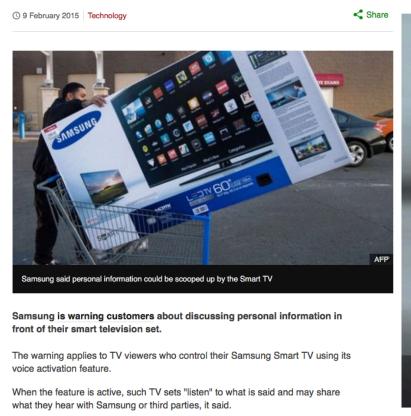




Samsung SMART TV
TV has never been this Smart



Not in front of the telly: Warning over 'listening' TV



Privacy campaigners said the technology smacked of the telescreens, in George

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Home

How It Works

Getting Started

Support

Buy Now



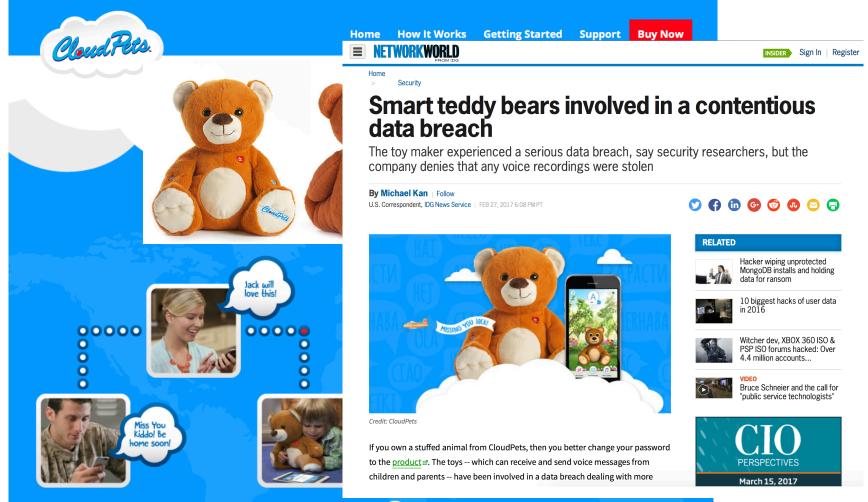






Send & Receive Messages You Can Hug™ From Anywhere In The World

- CloudPets Friends can record and send messages using the CloudPets App from anywhere in the world.
- A parent or loved one at home gets the message on their CloudPets App and then approves it and delivers it wirelessly to the CloudPet.
- When the CloudPet has a message, its heart blinks.
 When your child squeezes its paw, the message plays.
- Your child can record a message by squeezing the CloudPet's paw. The message goes wirelessly to the nearby device. From there, it can be delivered to a CloudPets Friend anywhere in the world!



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It's a tough problem...



A rather bleak prognosis from the Economist in April this year – don't look for technology to improve this rather disturbing situation!

They suggest looking at economics and markets to try and address this problem...

But markets may not help either...

"The market can't fix this because neither the buyer nor the seller cares.

The owners of the webcams and DVRs used in the denial-of-service attacks don't care. Their devices were cheap to buy, they still work, and they don't know any of the victims of the attacks.

The sellers of those devices don't care: They're now selling newer and better models, and the original buyers only cared about price and features.

There is no market solution, because the insecurity is what economists call an externality: It's an effect of the purchasing decision that affects other people. Think of it kind of like invisible pollution."

https://www.schneier.com/blog/archives/2017/02/security_and_th.html

Is this another of those massive challenges of our time?

We just don't have the tools to figure out how to stop this environment being fatally overrun by these devices:

- We can't improve their quality
- We can't keep building ever larger DOS barriers
- We can't regulate behaviours of the equipment, their makers or distributors

Some things we can't tell yet

- Will we standardize the IoT space or will it continue to be a diverse set of mutually incompatible devices?
- Will the market consolidate to be dominated by a small number of providers and their pseudo-open proprietary architectures?
- When will the IoT embrace IPv6, if ever?
- Will the IoT market ever discriminate on quality and robustness?
- How do we manage the risk of coercion of these devices?

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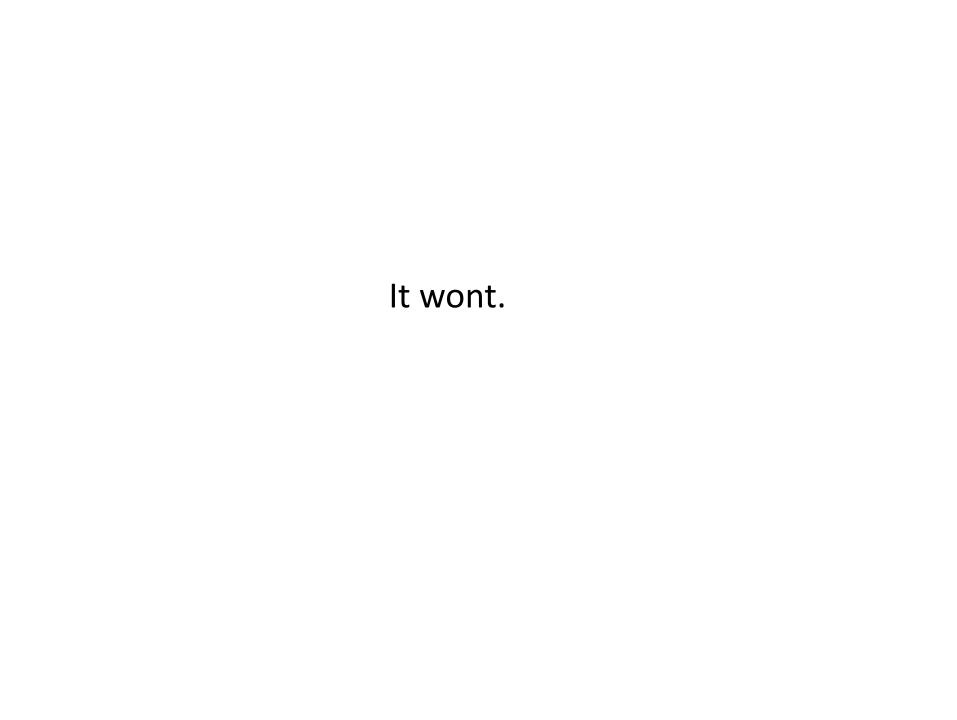
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There are some things we can count on...

- The volumes are already huge, and they're growing
 - "Things" already outnumber everything else on the Internet
- Comprehensive security is unachievable
- Privacy is now an historical concept
- Digital pollution is pervasive

We now have an Internet that is a largely chaotic and definitely toxically hostile environment

Why will this get any better?





Thanks!