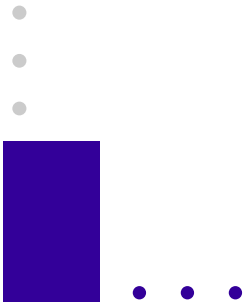




# Internet Futures



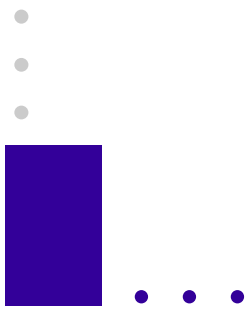
Geoff Huston



There are just far too many ways to be  
an Internet Oracle:

- Applications Futures
- Service Futures
- Business Futures
- Political Futures
- Social Futures

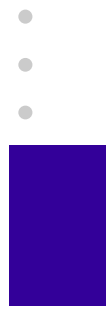




So I'd better stick to talking about what I am familiar with:

The future of the Internet, from the general perspective of its **Technology Base**



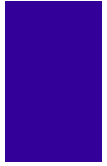


# The HOW of Internet ... Futures

Futures are often an outcome of current pressure points

So what's broken in today's Internet?



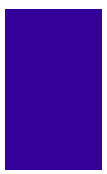


# ... The Internet

A Fine Thing in **practice...**

But in **theory** it just won't work!





# The Technology Top 10

My Top 10 list of Internet failures





# Who's in charge?

- Vint Cerf?
- ICANN?
- US Commerce
- ITU

and in Australia...


- Telstra?
- ACCC?
- Minister of Communications?

.

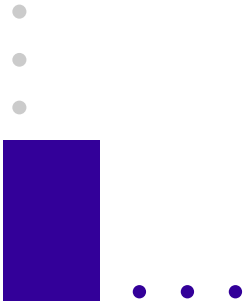




## 10. Nobody is in charge

- There is no cohesive plan for the Internet evolution
  - Progress is made through chaotic interaction
  - Technology evolution is not a rational ordered process!
- 






'Internet Governance' is becoming an increasingly hot issue as more and more neophytes join in the fun






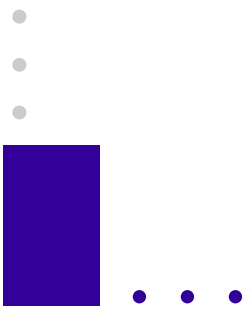
# Where's the money?

- Content Providers?
  - Software publishers?
  - Hardware manufacturers?
  - Carriage providers?
  - Internet Service Providers?
- 



## 9. An Internet Economy ?

- Financial models of service provision are widely divergent
  - No evidence that there is any convergence yet
  - 22 of the top 25 Internet companies are still operating in the red
  - IP packet carriage is a low margin commodity market
  - Applications services occur edge-to-edge, beyond the network boundary
- 



Internet service provision will rewrite carrier economics. Current share market e\* hysteria will eventually blow out, and a new, and far smaller, commodity service structure will emerge.




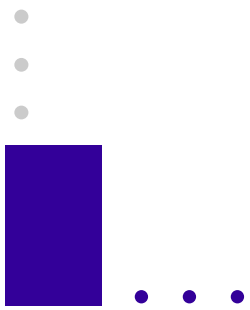
# Who's listening on the wire?

- Privacy and authenticity are fundamental to confidence in communications
- E-Commerce needs robustness
- Privacy of communications is necessary
  - although how much privacy is 'enough' remains undetermined



## 8. The Internet needs Security

- Way too many applications and services still do not embed secure communications
  - Authentication mechanisms are not widely used
    - The SPAM bombardment is a failure of the security model
  - E-Commerce needs widely deployed secure authentication tools to confirm validity of the transaction
- 



Widespread adoption of security mechanisms is still some decades away.





# Where do I get it?

- There is no directory of
  - people
  - services
  - resources


which spans the entire Internet

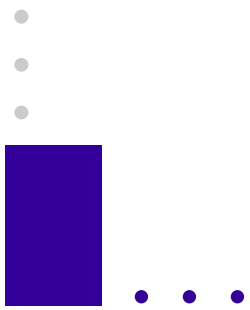






## 7. There is no Directory

- Bug or Feature?
  - Directory Lookup or Service Discovery?
  - Who populates and maintains the directory?
  - How to generate unique entries for unambiguous automated lookup
  - Not for want of trying....
- 



Discarded directory technologies are the road fill of the information superhighway.






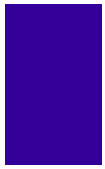
# ... What are you reading?

- The model of content creation and circulation on the Internet poses new challenges to copyright owners, publishers, media owners, governments.



## 6. There is no Content Control

- Content can be easily duplicated and recirculated
  - How does a content owner preserve value in the content given a lack of control over republication on the net?
  - How can a community express baseline standards of acceptability to protect its minors?
- 



...


It's a bird, ... no it's a plane...

- The Internet does not have a single service model
  - email, web, commerce, voice, ...???





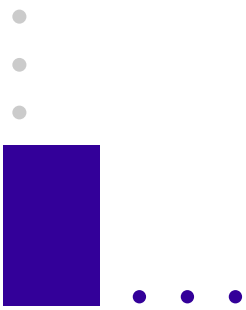
## 5. No single Internet Service Model

- The underlying engineering model cannot be readily tuned to the characteristics of every particular service or application
    - The principle of generality may then apply - the engineering of the network is liable to be equally unsuitable for all potential applications!
    - The Internet platform continues to evolve to accommodate an ever broader end system application family
    - The dynamic engineering model is an inhibitor to broad-scale platform investment
- 



# ... THE Internet?

- There are some 60,000 constituent networks
  - Who offer a differing range of services
  - Who attempt to interconnect in various inventive ways
  - Who contribute to a routing soup which borders on chaotic instability




- Many operators, many policies,

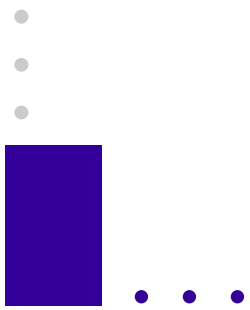
one service?





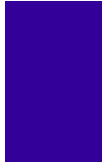
## 4. Too Many Operators

- No stable scaleable architecture of interconnection
  - No financial model to underpin interconnection
  - No economies of scale achievable
  - This mess is sustained only by aggressive growth in market demand and poor regulatory understanding
- 



Consolidation of backbone operators is underway, leading to over-compensation into a global cartel in the Internet Service Market





# Internet Performance is...

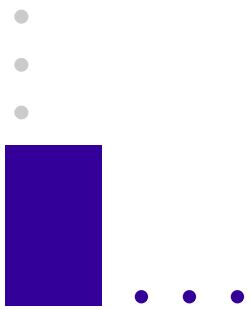
- an oxymoron?
- All in the mind?
- Un-measureable?





# 3. Quality of Service is a Myth

- Data is adaptive, not predictable
  - This results in a dynamic equilibrium of shared use, where the network's resources are shared equally to all active sessions
- No application can count on a fixed network performance environment




Data and Voice carriage will remain distinct engineering environments






# Data over Voice

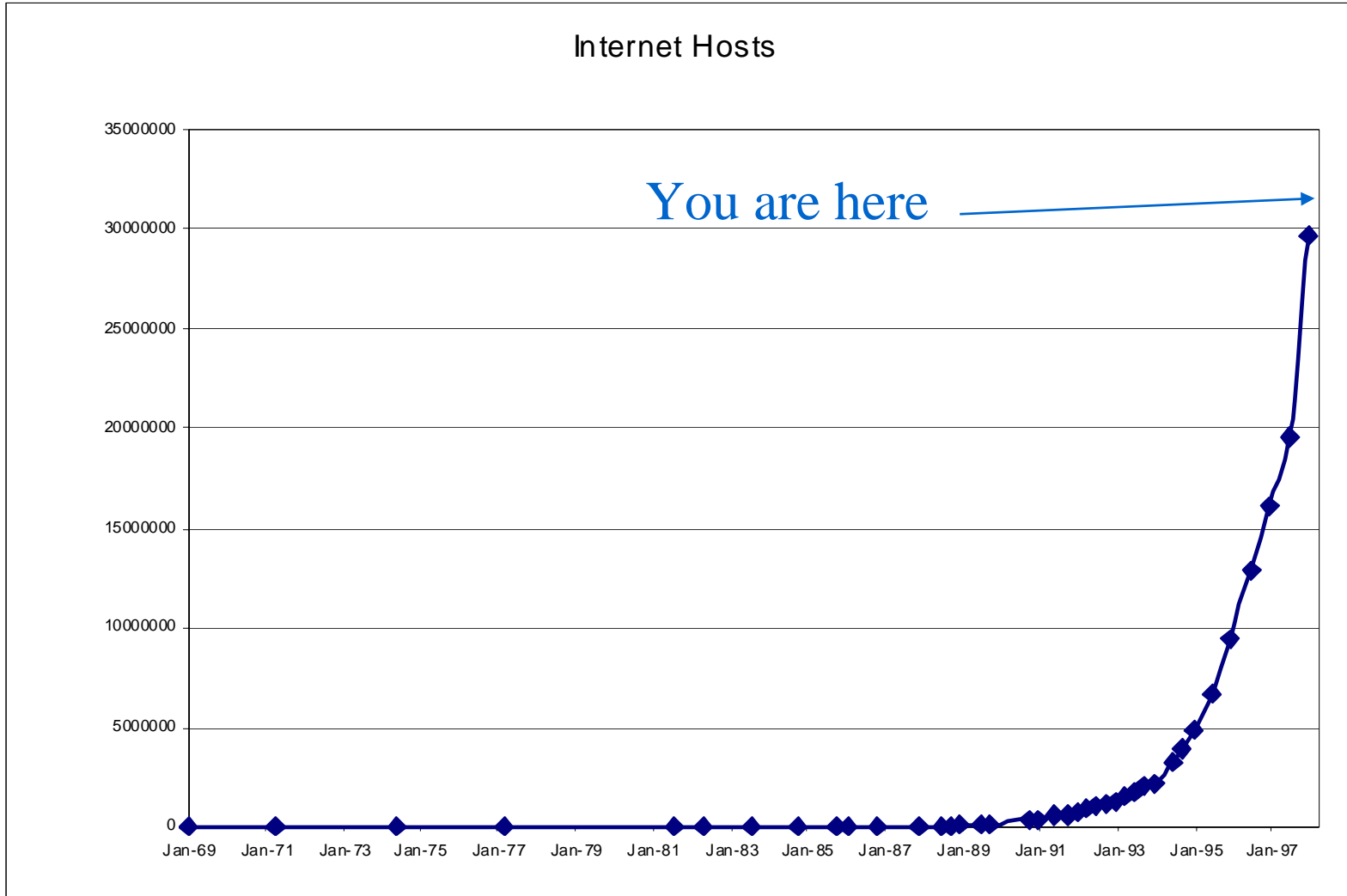
- Voice was provisioned using extravagant margins of supply
    - this is sustainable as the historical service price of Voice is well in excess of network carriage costs for Voice
  - Data has been provisioned on these margins of oversupply of Voice networks
  - These oversupply stocks are now exhausted...
- 



## 2. No More Data over Voice

- Voice traffic will decline in total wire use to less than 0.01% in the next decade
  - Data service markets are very low margin basic commodity markets
    - network size and efficiency are the competitive edges in this new market
    - Transition to a high efficiency data carriage environment calls for re-engineering of the entire service network as a data platform
    - Who will undertake this investment quickly enough?
- 


# Scale

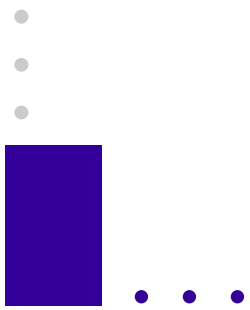






# 1. Scale

- Almost every major Internet challenge is an aspect of scaling the network to meet explosive demand:
    - access infrastructure
    - trunk bandwidth
    - routing stability
    - quality of service
    - application support infrastructure
- 



So why does the Internet work at all?






# The Edge Service Model

- Network Services
  - switching
  - transmission
- **User Controlled Services**
  - delivery models
  - content
  - services
  - ...



# The Internet Service Model

- Edge distributed services are **easy** to scale
    - email
    - web content
    - e-commerce
  - centralised services are **difficult** to scale
    - identity authentication
    - domain name management
    - registries and directories
- 



# Challenges

- Growth is a forgiving environment
  - When growth levels decline it will herald:
    - destruction of the small to medium size ISP market
    - regulatory confusion
    - service provider aggregation in global markets
    - investment tension between telco investment and new private investment channels
    - crash of profitability in voice
    - high value service markets appearing in the service sectors, not the communications sector
- 


# ... A changing world...



Communications technologies define the business and social structure of our environment

Fundamental changes in communications technology and communications service economics always have a massive long term impact on business and social structures

The Internet will drive such a change







# The Internet is **not** a solved ... problem

- Technology development is still necessary
- There is so much yet to construct
- There are so many potential uses that can be tapped





# Key Future IP Technologies


- Quality of Service support
- Multicast
- Directories
- Content Indexing and Caching
- Mobility and Wireless transmission
- Gigabit switches and transmission
- Internet Utility Appliance technologies

Lots of theory - but little practice so far..






# Quality of Service Support

- Embedded network mechanisms to support managed expectations of
    - end to end delay management
    - throughput
    - loss rates
  - Introduce robust expectation setting into the Internet environment
- 



# Quality of Service Support

- Improving the network
    - Random Early Deletion and Early Congestion Notification to improve congestion onset signaling
    - Weighted Fair Queuing to provide fair resource allocation and bounded delay
    - Admission Control traffic shaping
    - Uncoupling the management of network rate controlled and external rate controlled data flows
    - Differentiated Service management structures
- 



# Multicast

- group communications support
- provides efficient push content support infrastructure
- support for collaborative tools




# Multicast Issues

- routing and switching support
- multicast traffic shaping
- real time adaptive rate controls
- reliable multicast transport signaling structures



# Directories

- Evolving models
    - central data repository vs distributed data elements
    - application specific vs universal schema
    - information scoping
  - No shortage of contenders for an Internet directory service!
- 



# Directories

- Directory operator models
  - service provider?
  - described entity?
  - content provider?
  - dedicated directory service provider?



# Directories in the Network

- Directory Enabled Networks?
  - I know who you are
  - I know where you want to go today





# Content Indexing

- Current indexing:
  - web trawlers
  - content word-by-word indexing
- Maybe this is finally **THE** application for all that natural language research!




# Content Caching

- Just in Time vs Just in Case
- Caching
  - browser selected caching
  - transparent caching
- Caching Tools:
  - local content delivery
  - referral directed back to content originator
  - active caching as a network function



# Speed and Volume

- Switched Gigabit Ethernet as a successor to Ethernet and FDDI LANs
  - IP over ATM
  - IP over SDH
    - bedding down deeper into the communications infrastructure for higher speed and greater reliability
  - IP over WDM
- 



# Switching and Routing

- IP switching technology evolution
  - capability to create multiple segmented network overlays on a single network substrate
    - multiple routing families
    - differentiated service levels per segment
    - Service Level Guarantee support




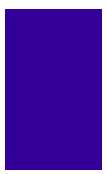
# Mobility and Wireless

- The technology base is now well understood
- The economics of spectrum exploitation for wireless are still an open issue
- Uptake will be based on availability of useable spectrum space within an already populated environment



# The Appliance World

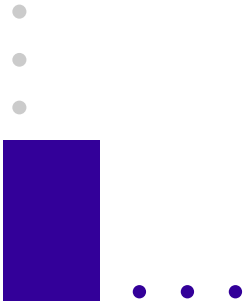
- Internet telephones and videophones are already here.
  - shrinking the Internet communications function to the lower left corner of the ASIC
    - well connected coffee makers?
    - smart per appliance electricity meters?
    - really clever garden sprinklers?
- 



# But remember...

massive deployment acts as inertial brake to continued innovation of the base technologies





Will the Ubiquitous Internet of 2008 be as exciting as the Evolving Internet of 1998?

