

Network Working Group
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Obsoletes: None

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We have noticed a possible deadlock situation which may arise using the Initial Connection Protocol (ICP) specified in Document #2 (NIC #7101 in the Current Network Protocols Notebook NIC #7104).

If on both sides one RFC is issued and a "wait for match" is required before the second RFC is issued, it is possible that the first RFC's will not match. In particular a deadlock will occur if both sides open their send or both sides open their receive sockets first.

Briefly the ICP is:

<where the original uses a script lowercase letter with a single digit subscript we use the lower case letter followed by {digit} so that script-m-subscript-2 is printed m{2}>

| Server | User |
|--|--|
| ----- | ---- |
| S1: Listen on socket L. | U1: RTS(U, L, l{1}) |
| S2: Wait for a match. | U2: Wait for match. |
| S3: STR(L, U, s{1}) | |
| S4: Wait for allocation. | U3: All(l{1}, m{1}, b{1}) |
| S5: Send data S in s{1} bit bytes as allowed by allocation m{1}, b{1}. | U4: Receive data S in s{1} bit bytes. |
| S6: CLS(L, U) | U5: CLS(U, L) |
| S7: RTS(S, U+3, l{2}) | U6: STR(U+3, S, s{2}) |
| S8: STR(S+1, U+2, s{3}) | U7: RTS(U+2, S+1, l{3}) |

"The labels here imply no ordering except that ordering required by the Host-Host Protocol. Note that steps S7 and S8 can be reversed as can U6 and U7. Also, notice that at any time after S2 the server could initiate steps S7 and S8 in parallel with steps S3 through S6, and that at any time after U4 the user could initiate steps U6 and U7 in parallel with step U5."

We recommend that the server perform steps 7 and 8 before waiting for the user to perform step 6 or 7. It is also suggested that the user issue the RFC's in steps 6 and 7 without waiting for the server. (If the user is only Listening then both Listens should be issued without waiting for the server.) If for some reason a host must delay between issuing RFC's it must issue the RFC's involving sockets S and U+3 first.

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