Internet Engineering Task Force (IETF)

Request for Comments: 7106 Category: Informational

ISSN: 2070-1721

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A Group Text Chat Purpose for Conference and Service URIs in the SIP Event Package for Conference State

#### Abstract

This document defines and registers a value of "grouptextchat" ("Group Text Chat") for the URI <purpose> element of SIP's Conference Event Package.

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#### 1. Introduction

The Conference Event Package [RFC4575] defines means for a SIP User Agent (UA) to obtain information about the state of the conference, the types of media that are being used, the number and state of current participants, additional sources of information (e.g., web page), availability of recordings, and more.

Details describing auxiliary services available for a conference are included within a <service-uris> child element of the <conference-description> element. Such details are presented as a set of <entry> child elements, each containing the URI allowing access the corresponding auxiliary service. In addition to the URI, entries can also contain a descriptive <display-text> element and are expected to have a <purpose> element that specifies their nature as illustrated in the following example:

In addition to the "web-page" purpose mentioned above, [RFC4575] also defines several other possible values in the "URI Purposes" sub-registry under the existing "Session Initiation Protocol (SIP) Parameters" registry.

This specification adds the "grouptextchat" value to this "URI Purposes" sub-registry. The new value allows conference mixers or focus agents to advertise a multi-user chat location (i.e., a chat room) associated with the current conference.

The actual URI carried by the entry with the "grouptextchat" purpose can be of any type as long as the content that it points to allows for instant text communication between participants of the conference. Suitable URI schemes include sip: and sips: [RFC3261] for SIP-signaled Message Session Relay Protocol (MSRP) conferences, xmpp: [RFC5122] for XMPP Multi-User Chat (MUC), irc: for Internet Relay Chat, http: or https: for web-based chat, and others.

The following example shows one possible use case:

It is worth pointing out that, in addition to simply adding text messaging capabilities to an audio/video conference, group chats can also be used for defining roles, giving permissions, muting, kicking out and banning participants, etc. A conference mixer or focus agent can mimic these settings within the conference call, actually muting, kicking out, or banning participants on the call as these actions occur in the chat room. Such an approach requires no additional specification and is purely an implementation decision for the conferencing software.

It is also worth mentioning that it is possible for the grouptextchat URI to match the URI of the conference. This would typically be the case in scenarios where the conference focus agent also provides a SIP-signaled MSRP chat service at the same URI.

Also, in some cases, servers could potentially advertise more than a single chat room for a specific conference. When this happens, clients supporting the "grouptextchat" purpose could either present the user with a choice of joining individual chats or simply opening all of them simultaneously. Either way, there is to be no expectation about any content synchronization between chat rooms. If synchronization exists, such behavior would be entirely implementation specific.

# 2. Security Considerations

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Advertising group text chats over SIP could provide malicious entities with the following attack vector: if a malicious entity is capable of intercepting and modifying conference package event notifications, it could trick participants into joining a third-party chat room where the attacker could eavesdrop on the conversation and potentially even impersonate some of the participants.

Similar attacks are already possible with the "participation" <conference-uris> defined in [RFC4575], which is why it recommends "a strong means for authentication and conference information protection" as well as "comprehensive authorization rules". Clients can integrity protect and encrypt notification messages using end-to-end mechanisms such as S/MIME or hop-by-hop mechanisms such as TLS. When none of these are possible, clients need to clearly display the address of the destination chat room (before and after it has been joined) so that users can notice possible discrepancies.

As an example, let's consider a situation in which an attacker tricks participants into joining a conference chat at xmpp:attack@evil.example.com rather than the chat at xmpp:dev-sprint@conference.example.com, which was originally advertised for this conference. In the absence of any SIP-layer security, displaying the full URI of the target chat room to the user would be the only way of actually detecting the problem.

Obviously, relying on human-performed string comparison is a rather meek form of protection. Therefore, client developers are encouraged to implement additional checks that would allow users to request via configuration that a target chat room satisfy some basic criteria, such as:

- o target chat rooms belong to the same domain as the conference service that is advertising them.
- o chat room names (user part of the chat room URI) match the name of the conference.

Once again, these conditions are only satisfied if the corresponding deployment conventions have been followed and they cannot be universally required by clients. Therefore, they are suggested configuration options.

An additional security consideration might be the possibility for using a large-scale conference as leverage to perform a flooding attack on a chat room. To help prevent this, clients could to require an explicit user action before joining chat rooms on behalf

of users. In cases where such a constraint could be considered to have a negative impact on usability and where automatic joins are seen as important, clients may still perform the joins but only when they can confirm a relationship between the room and the conference (e.g., they both belong to the same administrative domain, or domains that the client is provisioned to consider as related).

Furthermore, an attack on an auxiliary chat room might be easier (or harder) than an attack on the main conference chat room depending on the security policies in effect. Once again, clients would have to make sure that users are appropriately notified about the security levels of each component of the conference and that user-specified privacy restrictions are applied to all of them.

## 3. IANA Considerations

IANA has added the value "grouptextchat" to the "URI Purposes" subregistry of the "Session Initiation Protocol (SIP) Parameters" registry <a href="http://www.iana.org/assignments/sip-parameters">http://www.iana.org/assignments/sip-parameters</a> as follows:

Value: grouptextchat

Description: The URI can be used to join a multi-user chat directly

associated with the conference

Document: [this document]

#### 4. References

#### 4.1. Normative References

[RFC4575] Rosenberg, J., Schulzrinne, H., and O. Levin, "A Session Initiation Protocol (SIP) Event Package for Conference State", RFC 4575, August 2006.

## 4.2. Informative References

- [RFC3261] Rosenberg, J., Schulzrinne, H., Camarillo, G., Johnston,
  A., Peterson, J., Sparks, R., Handley, M., and E.
  Schooler, "SIP: Session Initiation Protocol", RFC 3261,
  June 2002.
- [RFC5122] Saint-Andre, P., "Internationalized Resource Identifiers (IRIs) and Uniform Resource Identifiers (URIs) for the Extensible Messaging and Presence Protocol (XMPP)", RFC 5122, February 2008.

RFC 7106 Entry Purpose: GroupTextChat January 2014

# Appendix A. Acknowledgements

Thanks to Jonathan Lennox, Mary Barnes, Paul Kyzivat, Peter Saint-Andre, Rifaat Shekh-Yusef, and Saul Ibarra Corretge for their input.

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