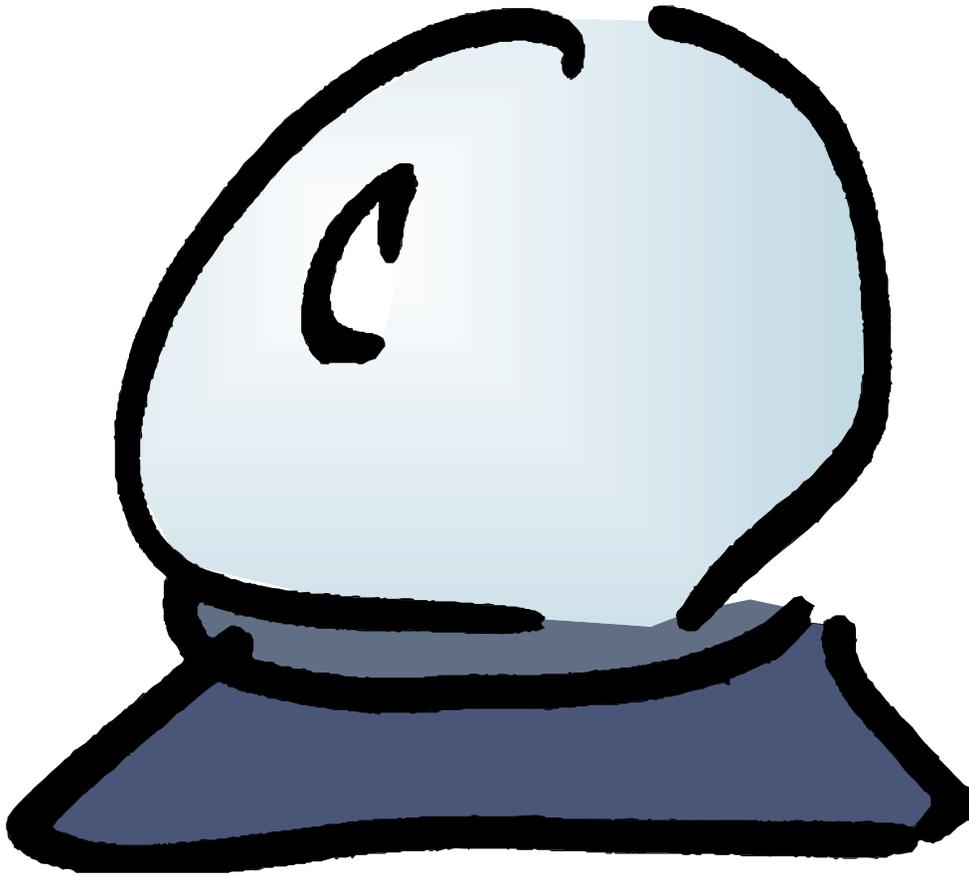


Internet Futures



Internet Futures



purpose:



share some musings
about this industry
and its future

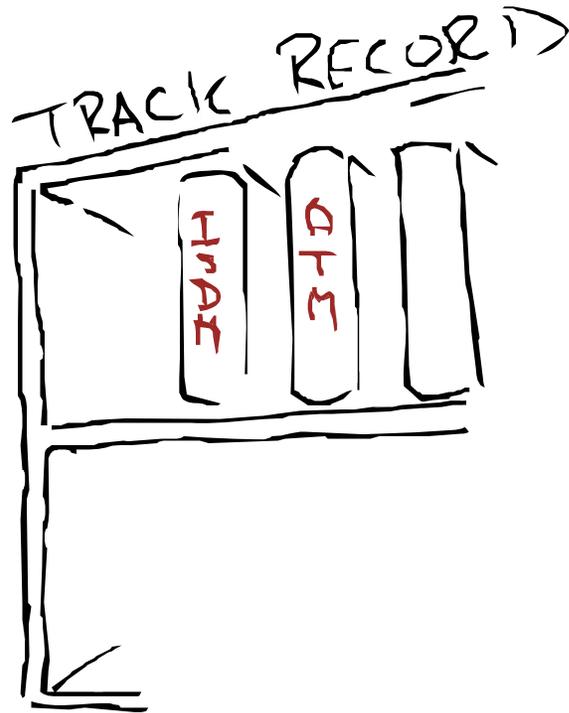
think about some
of the major
factors that will
shape our future

why

This industry has a
rich history

why

This industry has a
rich history
...of making poor
guesses

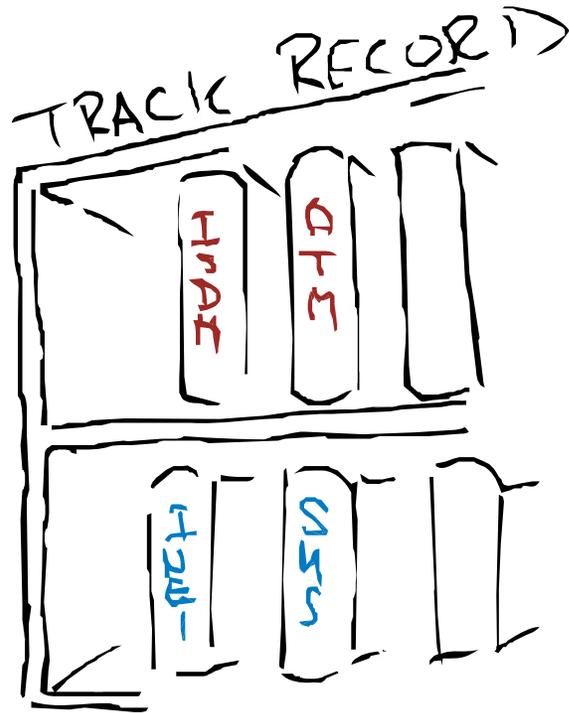


why

This industry has a
rich history

...of making poor
guesses

and being taken by
surprise!

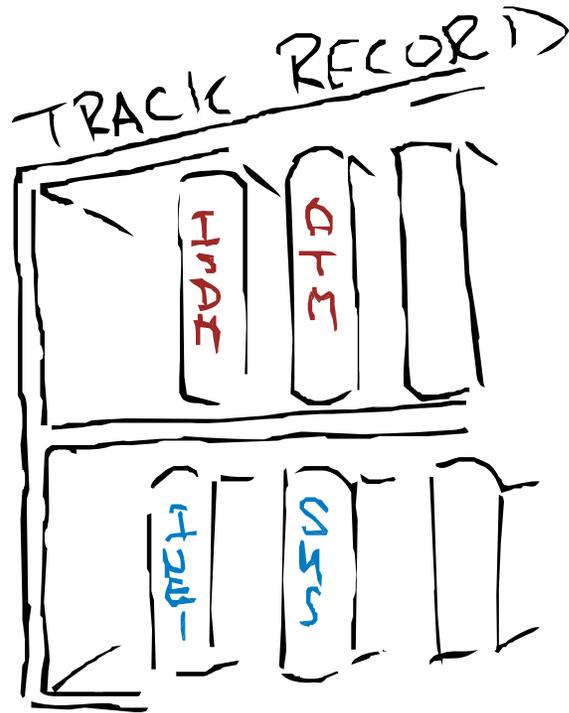


why

This industry has a
rich history

...of making poor
guesses

and being taken by
surprise!



could we do a **better job?**

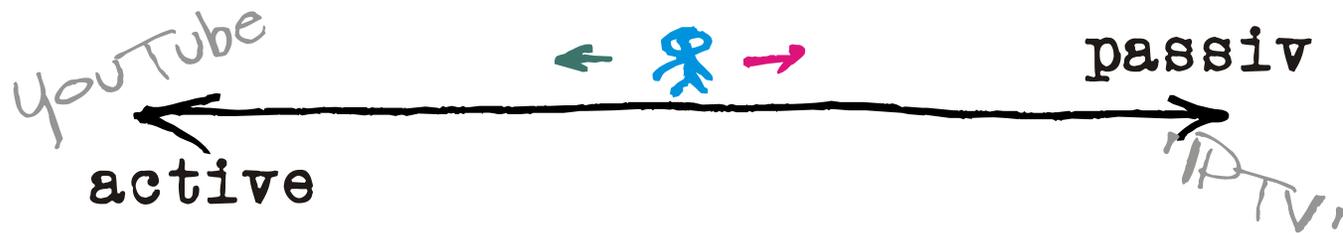
One approach:

1. Observe the situation and what's happening
2. Believe what we see *(the most difficult one!)*
3. Understand where this may lead us and what options may be presented on the way

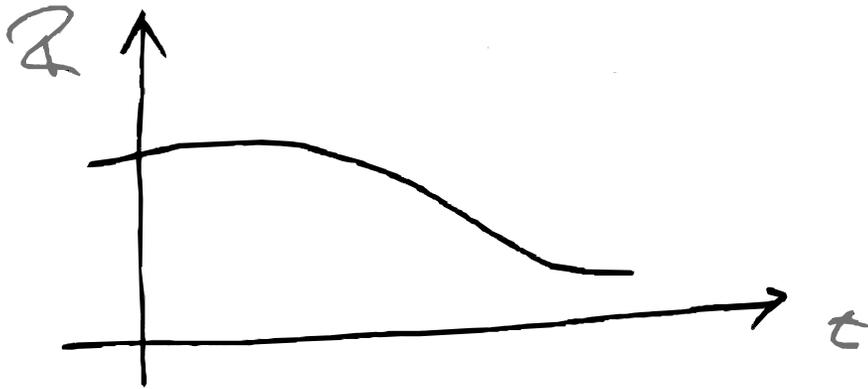
User forces on the Market

From telephony to chat
to mashups to p2p to ?

From radio to tv to ?

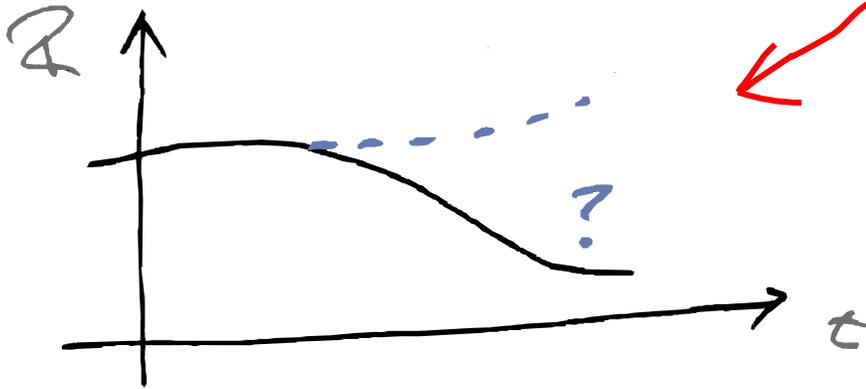


Revenue Profile



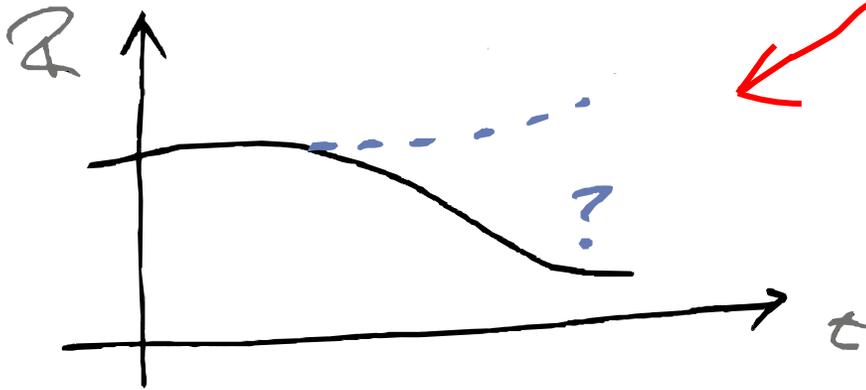
Revenue Profile

How to fill the gap of the Internet's revenue leak



Service Profile

How to fill the gap of the Internet's revenue leak



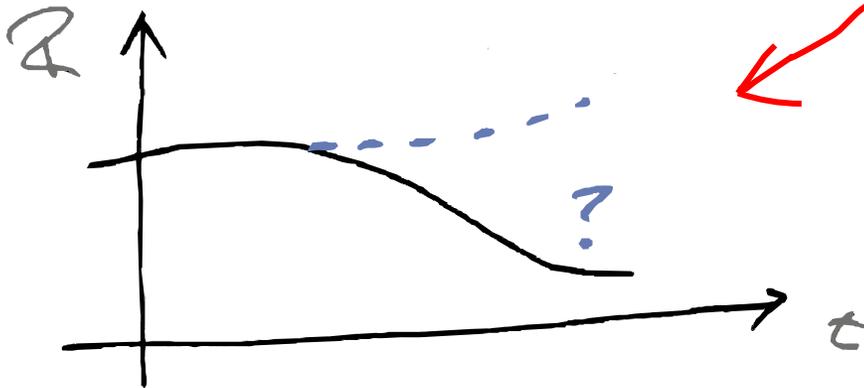
open

vs

walled
garden

Service Profile

How to fill the gap of the Internet's revenue leak



open

vs

walled
garden

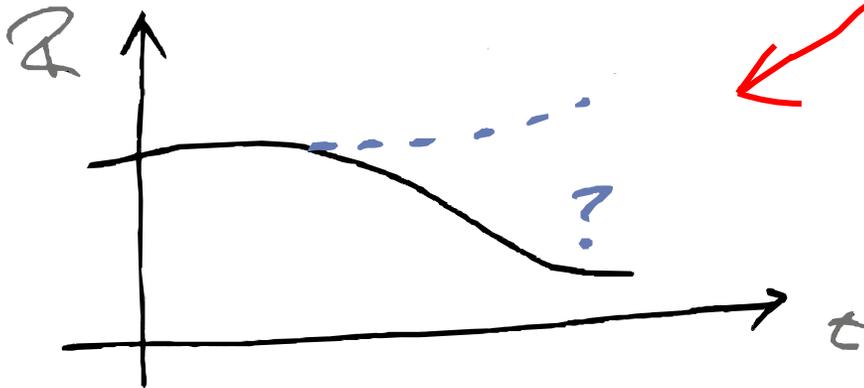
infrastruc.
services

vs

services/
content

Service Profile

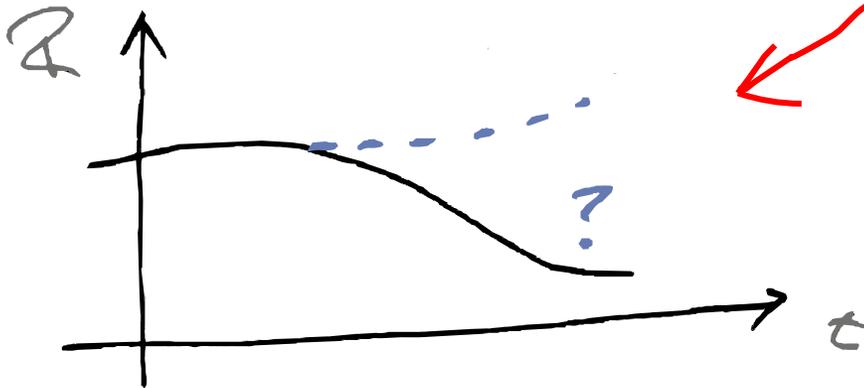
How to fill the gap of the Internet's revenue leak



open vs walled garden
infrastruc. services vs services/content
user produced vs coach potatoe

Service Profile

How to fill the gap of the Internet's revenue leak

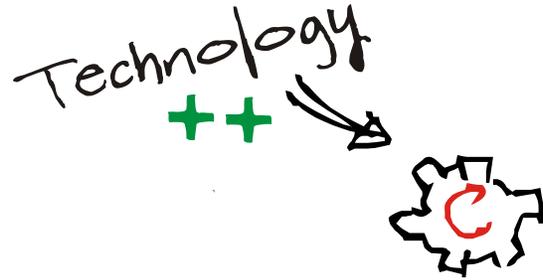


open vs walled garden
infrastruc. services vs services/content
user produced vs coach potatoe
e.t.c

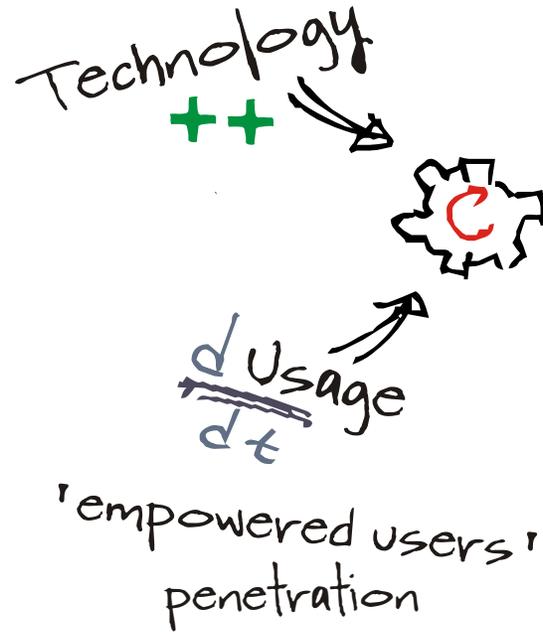
driver dimensions



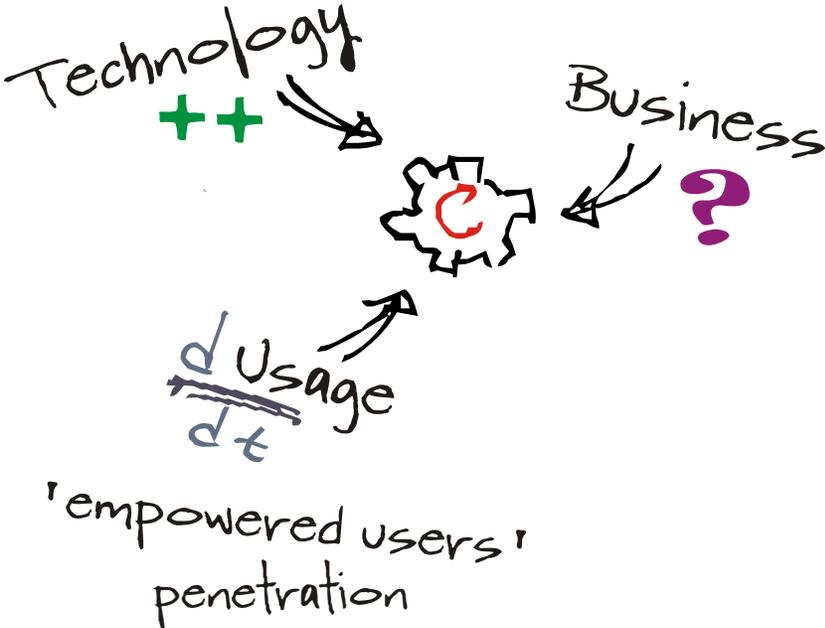
driver dimensions



driver dimensions



driver dimensions



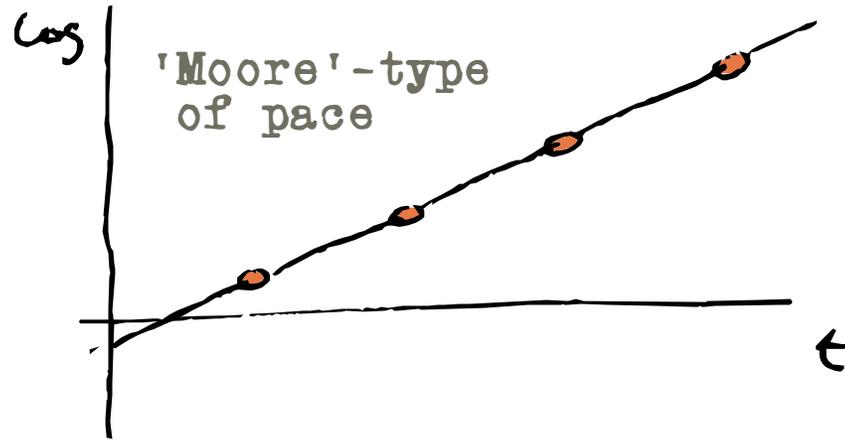
technology

++

surplus

fast refill

enabling windows



technology

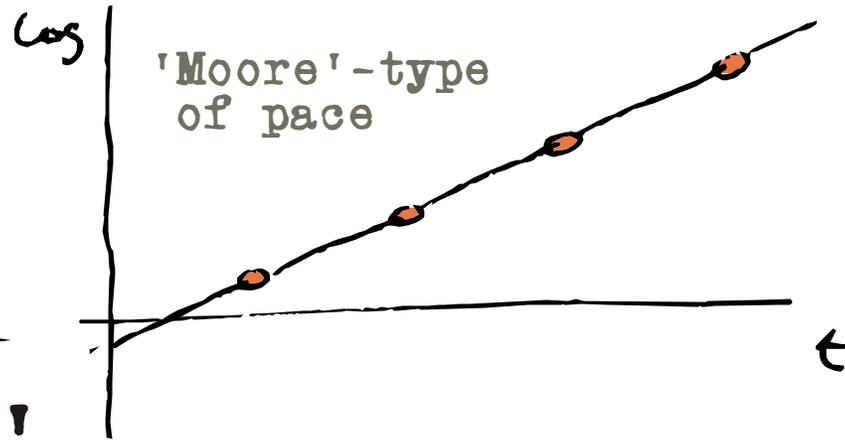
++

surplus

fast refill

enabling windows

? see it ...
... seize it !



technology

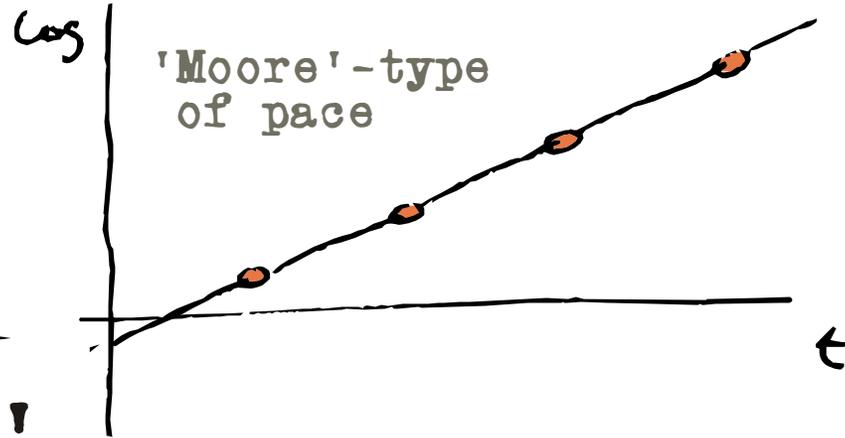
++

surplus

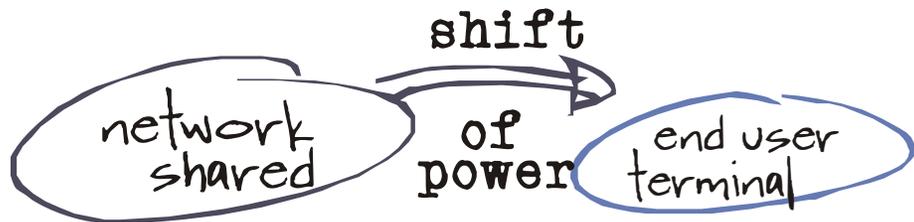
fast refill

enabling windows

? see it ...
... seize it !



general trend



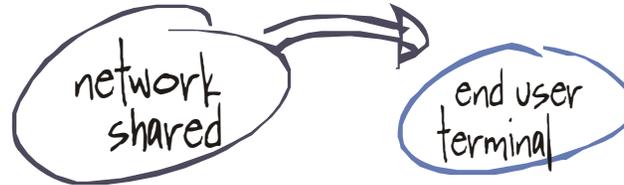
technology

new production
paradigms

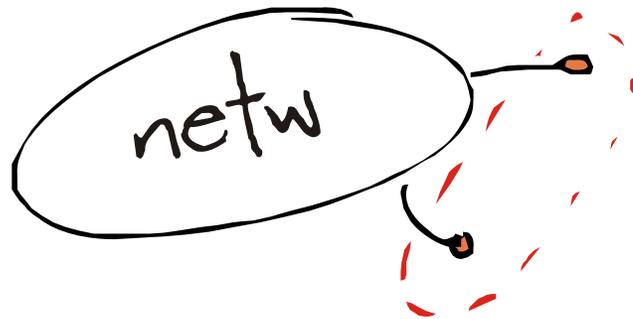
technology

new production paradigms

Over the top
apps



e.g Skype

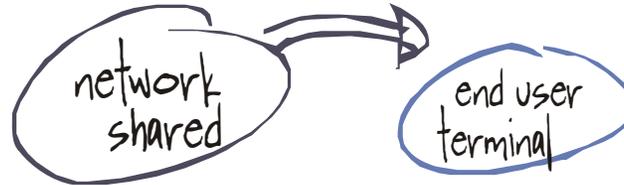


a 'network-service'
produced outside
of the 'network'

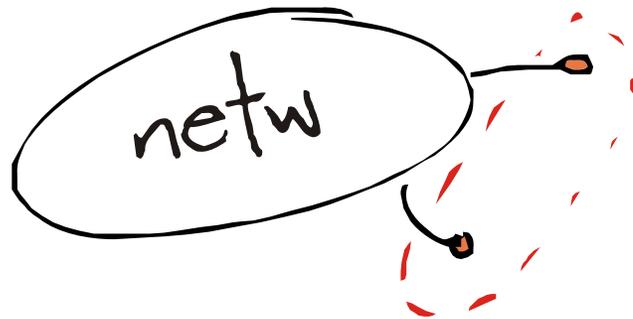
technology

new production paradigms

Over the top
apps



e.g Skype



a 'network-service'
produced outside
of the 'network'

mobility

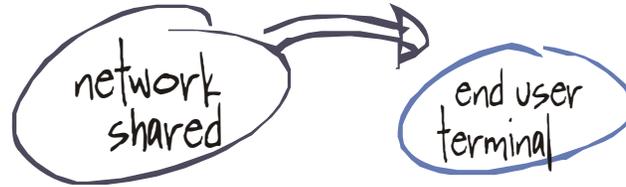
multi/broad-cast

...

technology

new production paradigms

Over the top
apps



e.g Skype



a 'network-service'
produced outside
of the 'network'

Content is a commodity
application that users
do rather than a
valuable service that
is delivered by service
providers

mobility

multi/broad-cast

...

technology

surplus enables
divergence

for
simplicity
performance

technology

surplus enables
divergence

for
simplicity
performance

~~QoS~~ ~~IMS~~
~~Network VPNs~~

technology

surplus enables
divergence

for
simplicity
performance

~~QoS~~ ~~IMS~~
~~Network VPNs~~

no need for
IP-convergence

technology

surplus enables
divergence

for
simplicity
performance

~~QoS~~ ~~IMS~~
~~Network VPNs~~

no need for
IP-convergence

Web enabled user generated
content

facebook
doppler youtube
wikipedia

technology

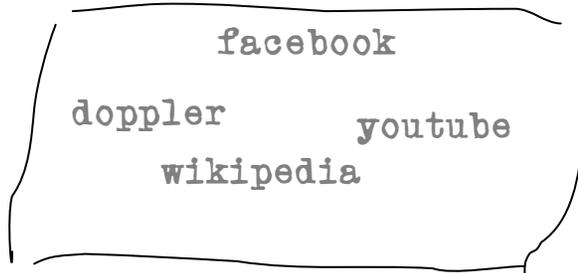
surplus enables
divergence

for
simplicity
performance

~~QoS~~ ~~IMS~~
~~Network VPNs~~

no need for
IP-convergence

Web enabled user generated
content



heterogeneity

convergence complemented
with divergence

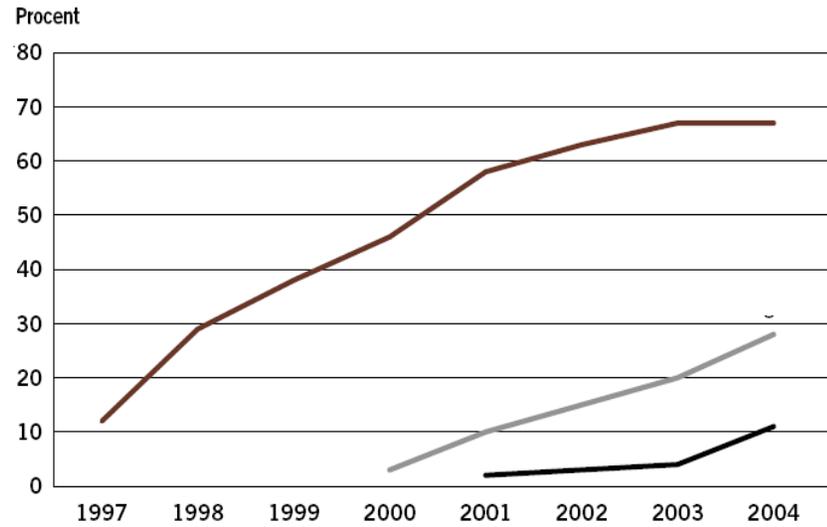
interoperability

when there is a
use for it

d usage

$\frac{d}{dt}$

penetration
who and how



d usage

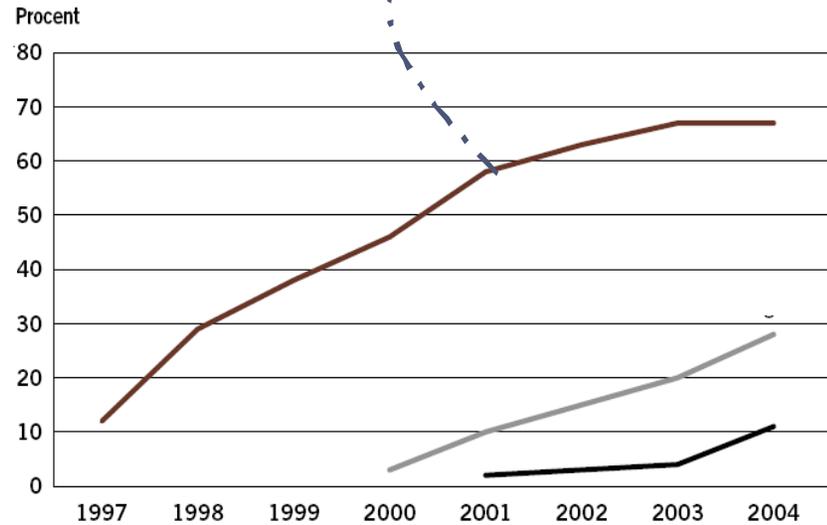
$\frac{d}{dt}$

penetration
who and how

passive

1:st generation

c/s on demand
peep-hole



d usage

$\frac{d}{dt}$

penetration
who and how

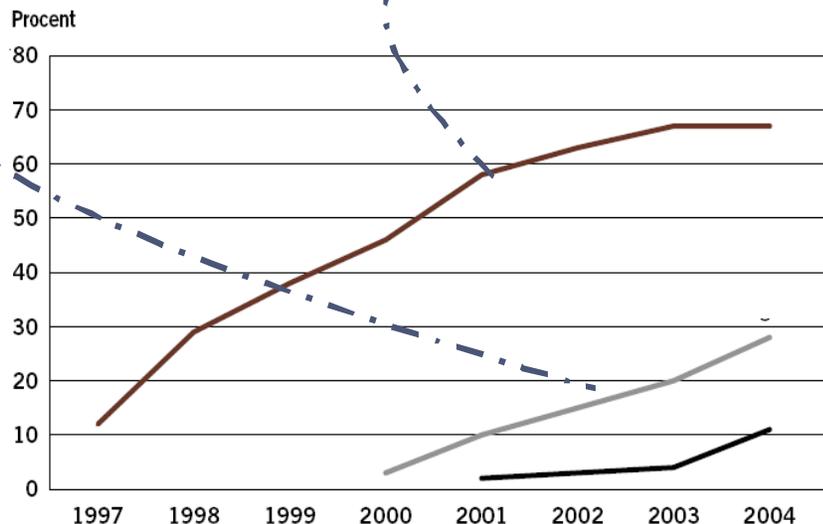
passive

1:st generation

c/s on demand
peep-hole

2:nd generation

always on
p/p services



d usage

$\frac{d}{dt}$

penetration
who and how

passive

1:st generation

c/s on demand
peep-hole

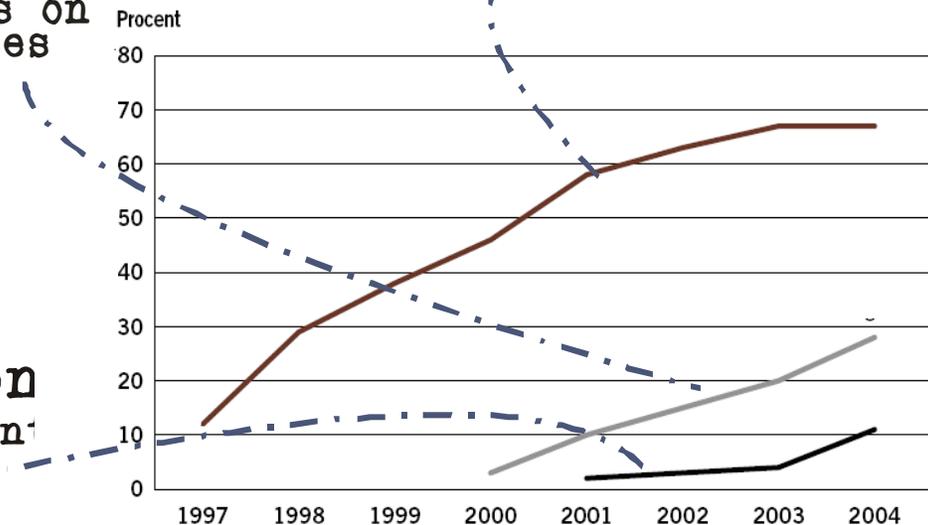
2:nd generation

always on
p/p services

3:d generation

network resident

active



d usage

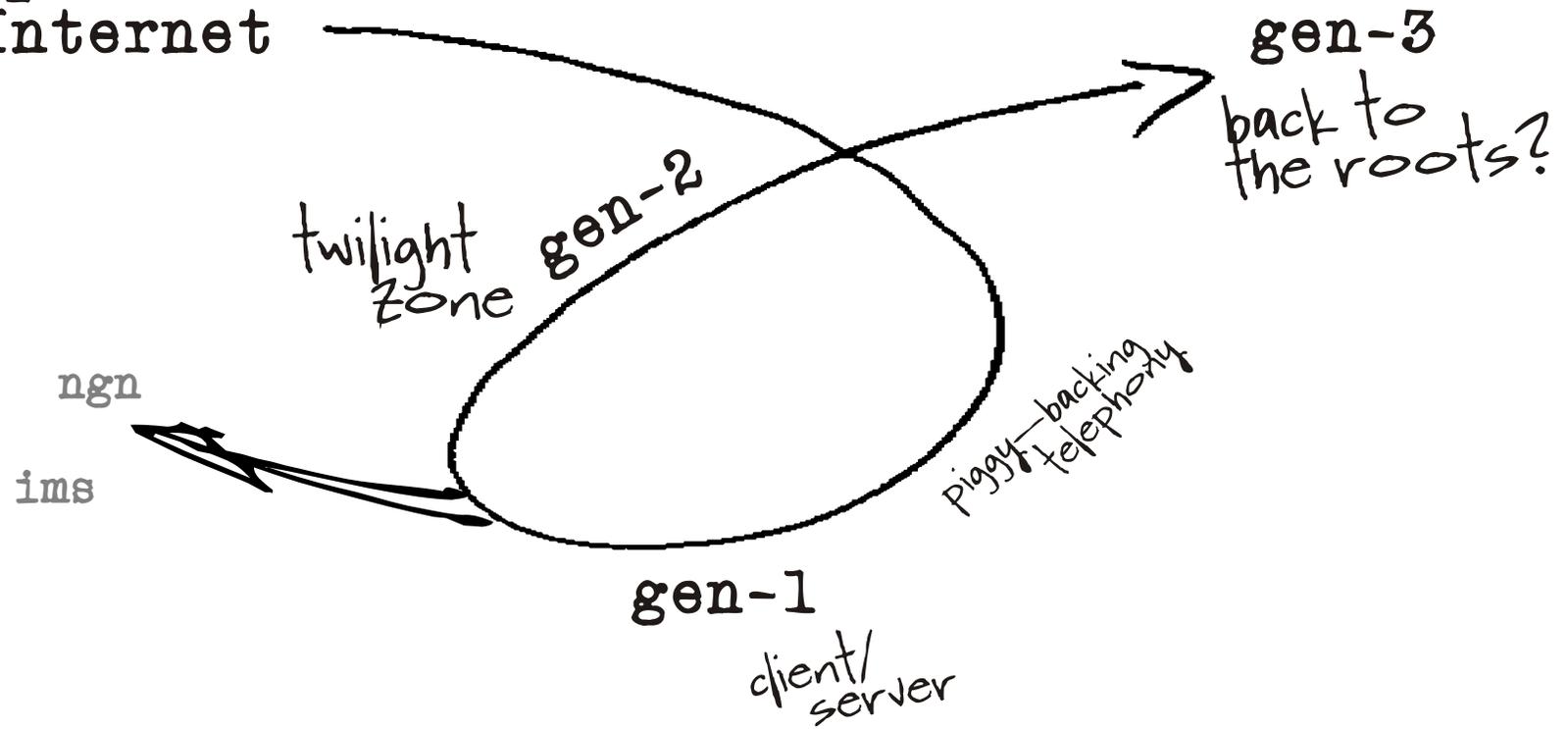
dt

penetration

Internet_paradigm(t)

a penetration detour?

"pure"
Internet

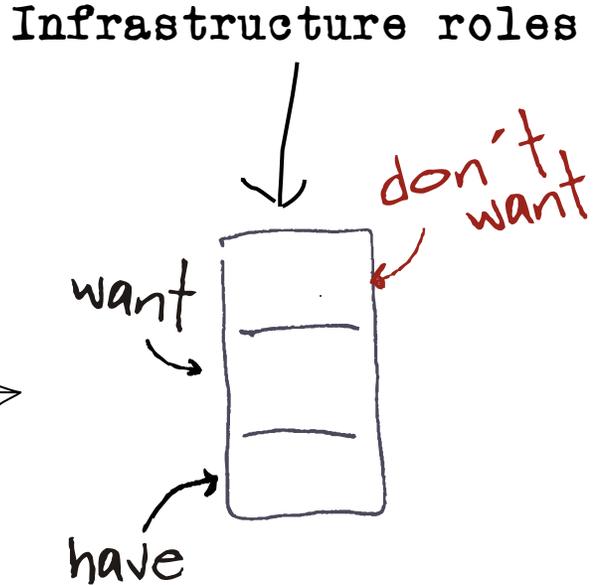


usage dt

critical infrastructure
sustainability



Users →



$\frac{d}{dt}$ usage

fuelling the usage growth fire

$\frac{d}{dt}$ usage

fuelling the usage growth fire

usage = scaling

d usage

fuelling the usage growth fire

Please send heaps more...

bandwidth storage
switching fibre routes
routing
addressing delivering
silicon density
memory speed power heat dissipation
storage efficiency

usage = scaling

$\frac{d}{dt}$ usage

fuelling the usage growth fire

Please send heaps more...

bandwidth
switching fibre routes storage
routing
addressing delivering
silicon density
memory speed power heat dissipation
storage efficiency

usage = scaling

But is bigger always cheaper?

$\frac{d}{dt}$ usage

fuelling the usage growth fire

Please send heaps more...

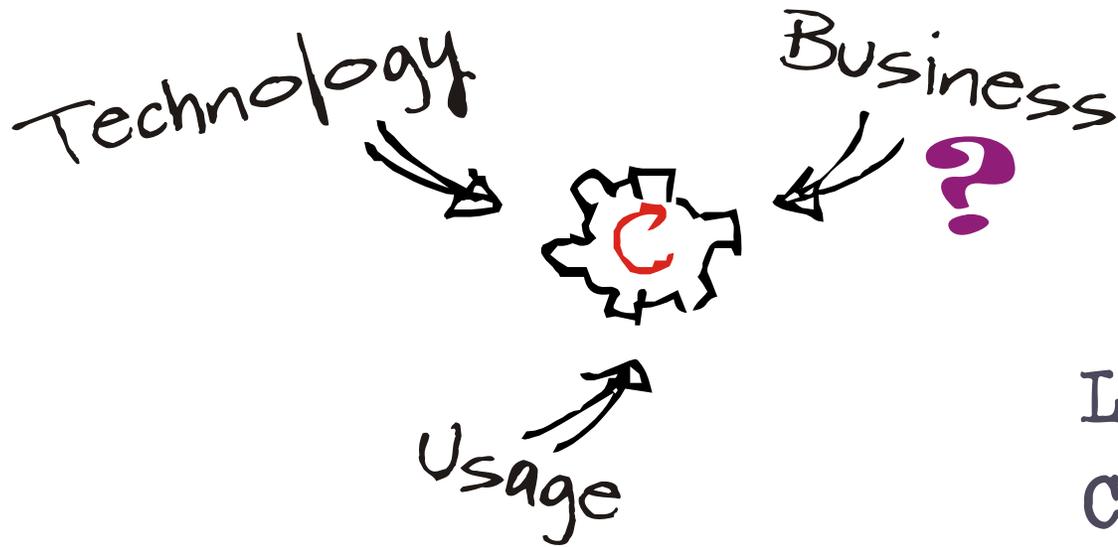
bandwidth
switching fibre routes storage
routing
addressing delivering
silicon density
memory speed power heat dissipation
storage efficiency

usage = scaling

But is bigger always cheaper?

and what happens when its not?

Business modelling



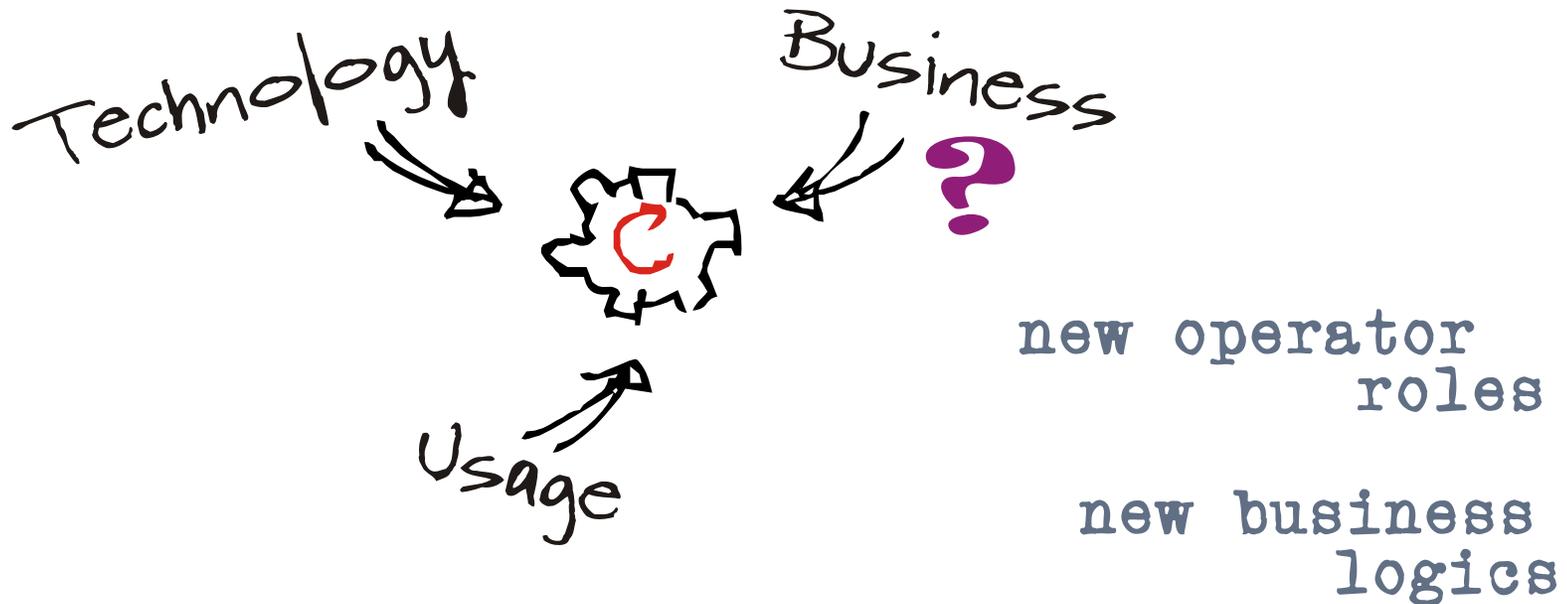
Legacy
Culture
Regulation

convergence
seamlessnet
NGN - . . .

..today operators
tend to be very
hype driven ..

- ✘ Everyone is talking about it
- ✘ Few have actual experience
- ✘ .. and the actual experiences are mostly failures

Business modelling



.. involving users
and other stake-holders

Business modelling

□ Packet pushing is a commodity utility activity

Low margins Low barriers to entry

No product differentiation

Valued services are overlays to the network
Deregulation and competition

Business modelling

□ Packet pushing is a commodity utility activity

Low margins Low barriers to entry

No product differentiation

Deregulation and competition
Valued services are overlays to the network

□ Traditional revenue streams are vaporizing

Wired telephony Business data products

Local Access Mobile telephony
monopolies

Business

today's telco pressure points ...

❑ Packet pushing is a commodity utility activity

Low margins

Low barriers to entry

No product differentiation

Deregulation and competition

Valued services are overlays to the network

❑ Traditional revenue streams are vaporizing

Wired telephony

Business data products

Local Access

Mobile telephony

monopolies

❑ Investors are getting very nervous about telcos

Cost of capital is rising

Consumers are fleeing legacy telcos in the face of price gouging

Shareholder returns need to stay high

No residual expertise left in-house

So where are we heading?

network

commodity utility
network operation

high capacity
packet pushing

So where are we heading?

network

commodity utility
network operation

high capacity
packet pushing

user - drive, production
p2p, content, ..

User-centric applications,
not network-centric services

Value shift up
the protocol stack

So where are we heading?

network

commodity utility
network operation

high capacity
packet pushing

We are reinventing this industry
on the fly

user - drive, production
p2p, content, ..

User-centric applications,
not network-centric services

Value shift up
the protocol stack

Reinvention:

involving users
new partners

and different business models

thank you