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The OAuth 2.0 Authorization Framework: JWT-Secured Authorization Request
(JAR)

Abstract

The authorization request in OAuth 2.0 described in RFC 6749 utilizes query parameter serialization, which means that authorization request parameters are encoded in the URI of the request and sent through user agents such as web browsers. While it is easy to implement, it means that a) the communication through the user agents is not integrity protected and thus, the parameters can be tainted, b) the source of the communication is not authenticated, and c) the communication through the user agents can be monitored. Because of these weaknesses, several attacks to the protocol have now been put forward.

This document introduces the ability to send request parameters in a JSON Web Token (JWT) instead, which allows the request to be signed with JSON Web Signature (JWS) and encrypted with JSON Web Encryption (JWE) so that the integrity, source authentication, and confidentiality properties of the authorization request are attained. The request can be sent by value or by reference.

Status of This Memo

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1. Introduction

The authorization request in OAuth 2.0 [RFC6749] utilizes query parameter serialization and is typically sent through user agents such as web browsers.

For example, the parameters "response_type", "client_id", "state", and "redirect_uri" are encoded in the URI of the request:

```
GET /authorize?response_type=code&client_id=s6BhdRkqt3&state=xyz
&redirect_uri=https%3A%2F%2Fclient%2Eexample%2Ecom%2Fcb HTTP/1.1
Host: server.example.com
```

While it is easy to implement, the encoding in the URI does not allow application-layer security to be used to provide confidentiality and integrity protection. While TLS is used to offer communication security between the client and the user agent as well as the user agent and the authorization server, TLS sessions are terminated in the user agent. In addition, TLS sessions may be terminated prematurely at some middlebox (such as a load balancer).

As a result, the authorization request of [RFC6749] has shortcomings in that:

- (a) the communication through the user agents is not integrity protected, and thus, the parameters can be tainted (integrity protection failure);

- (b) the source of the communication is not authenticated (source authentication failure);
- (c) the communication through the user agents can be monitored (containment/confidentiality failure).

Due to these inherent weaknesses, several attacks against the protocol, such as redirection URI rewriting, have been identified.

The use of application-layer security mitigates these issues.

The use of application-layer security allows requests to be prepared by a trusted third party so that a client application cannot request more permissions than previously agreed upon.

Furthermore, passing the request by reference allows the reduction of over-the-wire overhead.

The JWT [RFC7519] encoding has been chosen because of:

- (1) its close relationship with JSON, which is used as OAuth's response format
- (2) its developer friendliness due to its textual nature
- (3) its relative compactness compared to XML
- (4) its development status as a Proposed Standard, along with the associated signing and encryption methods [RFC7515] [RFC7516]
- (5) the relative ease of JWS and JWE compared to XML Signature and Encryption.

The parameters "request" and "request_uri" are introduced as additional authorization request parameters for the OAuth 2.0 [RFC6749] flows. The "request" parameter is a JSON Web Token (JWT) [RFC7519] whose JWT Claims Set holds the JSON-encoded OAuth 2.0 authorization request parameters. Note that, in contrast to RFC 7519, the elements of the Claims Set are encoded OAuth request parameters [IANA.OAuth.Parameters], supplemented with only a few of the IANA-managed JSON Web Token Claims [IANA.JWT.Claims], in particular, "iss" and "aud". The JWT in the "request" parameter is integrity protected and source authenticated using JWS.

The JWT [RFC7519] can be passed to the authorization endpoint by reference, in which case the parameter "request_uri" is used instead of "request".

Using JWT [RFC7519] as the request encoding instead of query parameters has several advantages:

- (a) Integrity protection. The request can be signed so that the integrity of the request can be checked.
- (b) Source authentication. The request can be signed so that the signer can be authenticated.
- (c) Confidentiality protection. The request can be encrypted so that end-to-end confidentiality can be provided even if the TLS connection is terminated at one point or another (including at and before user agents).
- (d) Collection minimization. The request can be signed by a trusted third party attesting that the authorization request is compliant with a certain policy. For example, a request can be pre-examined by a trusted third party to confirm that all the personal data requested is strictly necessary to perform the process that the end user asked for; the request would then be signed by that trusted third party. The authorization server then examines the signature and shows the conformance status to the end user who would have some assurance as to the legitimacy

of the request when authorizing it. In some cases, it may even be desirable to skip the authorization dialogue under such circumstances.

There are a few cases where request by reference is useful, such as:

1. when it is desirable to reduce the size of a transmitted request. The use of application-layer security increases the size of the request particularly when public-key cryptography is used.
2. when the client does not want to do the application-level cryptography. The authorization server may provide an endpoint to accept the authorization request through direct communication with the client, so that the client is authenticated and the channel is TLS protected.

This capability is in use by OpenID Connect [OpenID.Core].

1.1. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

2. Terminology

For the purposes of this specification, the following terms and definitions apply in addition to what is defined in OAuth 2.0 Framework [RFC6749], JSON Web Signature [RFC7515], and JSON Web Encryption [RFC7516].

2.1. Request Object

A Request Object is a JSON Web Token (JWT) [RFC7519] whose JWT Claims Set holds the JSON-encoded OAuth 2.0 authorization request parameters.

2.2. Request Object URI

A Request Object URI is an absolute URI that references the set of parameters comprising an OAuth 2.0 authorization request. The content of the resource referenced by the URI is a Request Object (Section 2.1), unless the URI was provided to the client by the same authorization server, in which case the content is an implementation detail at the discretion of the authorization server. The content being a Request Object is to ensure interoperability in cases where the provider of the "request_uri" is a separate entity from the consumer, such as when a client provides a URI referencing a Request Object stored on the client's backend service that is made accessible via HTTPS. In the latter case, where the authorization server is both provider and consumer of the URI, such as when it offers an endpoint that provides a URI in exchange for a Request Object, this interoperability concern does not apply.

3. Symbols and Abbreviated Terms

The following abbreviations are common to this specification.

JSON: JavaScript Object Notation

JWT: JSON Web Token

JWS: JSON Web Signature

JWE: JSON Web Encryption

URI: Uniform Resource Identifier

URL: Uniform Resource Locator

4. Request Object

A Request Object (Section 2.1) is used to provide authorization request parameters for an OAuth 2.0 authorization request. It MUST contain all the parameters (including extension parameters) used to process the OAuth 2.0 [RFC6749] authorization request except the "request" and "request_uri" parameters that are defined in this document. The parameters are represented as the JWT Claims of the object. Parameter names and string values MUST be included as JSON strings. Since Request Objects are handled across domains and potentially outside of a closed ecosystem, per Section 8.1 of [RFC8259], these JSON strings MUST be encoded using UTF-8 [RFC3629]. Numerical values MUST be included as JSON numbers. The Request Object MAY include any extension parameters. This JSON [RFC8259] object constitutes the JWT Claims Set defined in JWT [RFC7519]. The JWT Claims Set is then signed or signed and encrypted.

To sign, JSON Web Signature (JWS) [RFC7515] is used. The result is a JWS-signed JWT [RFC7519]. If signed, the Authorization Request Object SHOULD contain the Claims "iss" (issuer) and "aud" (audience) as members with their semantics being the same as defined in the JWT [RFC7519] specification. The value of "aud" should be the value of the authorization server (AS) "issuer", as defined in RFC 8414 [RFC8414].

To encrypt, JWE [RFC7516] is used. When both signature and encryption are being applied, the JWT MUST be signed, then encrypted, as described in Section 11.2 of [RFC7519]. The result is a Nested JWT, as defined in [RFC7519].

The client determines the algorithms used to sign and encrypt Request Objects. The algorithms chosen need to be supported by both the client and the authorization server. The client can inform the authorization server of the algorithms that it supports in its dynamic client registration metadata [RFC7591], specifically, the metadata values "request_object_signing_alg", "request_object_encryption_alg", and "request_object_encryption_enc". Likewise, the authorization server can inform the client of the algorithms that it supports in its authorization server metadata [RFC8414], specifically, the metadata values "request_object_signing_alg_values_supported", "request_object_encryption_alg_values_supported", and "request_object_encryption_enc_values_supported".

The Request Object MAY be sent by value, as described in Section 5.1, or by reference, as described in Section 5.2. "request" and "request_uri" parameters MUST NOT be included in Request Objects.

A Request Object (Section 2.1) has the media type [RFC2046] "application/oauth-authz-req+jwt". Note that some existing deployments may alternatively be using the type "application/jwt".

The following is an example of the Claims in a Request Object before base64url [RFC7515] encoding and signing. Note that it includes the extension parameters "nonce" and "max_age".

```
{
  "iss": "s6BhdRkqt3",
  "aud": "https://server.example.com",
  "response_type": "code id_token",
  "client_id": "s6BhdRkqt3",
  "redirect_uri": "https://client.example.org/cb",
  "scope": "openid",
  "state": "af0ifjlsldkj",
  "nonce": "n-0S6_WzA2Mj",
  "max_age": 86400
}
```

Signing it with the "RS256" algorithm [RFC7518] results in this Request Object value (with line wraps within values for display

- (a) JWS signed
- (b) JWS signed and JWE encrypted

The client MAY send the parameters included in the Request Object duplicated in the query parameters as well for backward compatibility, etc. However, the authorization server supporting this specification MUST only use the parameters included in the Request Object.

5.1. Passing a Request Object by Value

The client sends the authorization request as a Request Object to the authorization endpoint as the "request" parameter value.

The following is an example of an authorization request using the "request" parameter (with line wraps within values for display purposes only):

```
https://server.example.com/authorize?client_id=s6BhdRkqt3&
request=eyJhbGciOiJSUzI1NiIsImtpZCI6Im9yYmRjIn0.ewogICAgImVzcyI6
ICJzNkJoZlJrcXQzIiwKICAgICJhdWQiOiAiaHR0cHM6Ly9zZXJ2ZXIuZXhhbXBs
ZS5jb20iLAogICAgInJlc3BvbmlX3R5cGUiOiAiY29kZSBpZF90b2t1biIsCiAg
ICAiY2xpZW50X2lkIjogInM2QmhkUmtxdDMiLAogICAgInJlZGlyZWN0X3VyaSI6
ICJodHRwczovL2NsaWVudC5leGFtcGxlLm9yZy9jYiIsCiAgICAic2NvcGUiOiAi
b3BlbmlkIiwKICAgICJzdGF0ZSI6ICJhZjBpZmpzbGRraiiIsCiAgICAibm9uY2Ui
OiAibi0wUzZfV3pBMk1qIiwKICAgICJtYXhfYWdlIjogODY0MDAKfQ.Nsxa_18VU
ElVaPjqW_ToIlyrEJ67BgKb5xsuZRVqzGkfKrOIX7BCx0biSxYGmjK9KJPctH1OC
0iQJwXu5YVY-vnW0_PLJb1C2HG-ztVzcnKZC2gE4i0vgQcpkUOCpW3SEYXnyWnKz
uKzqSb1wAZALo5f89B_p6QA6j6JwBSRvdVsDPdulW81KxGTbH82czCaQ50rLAg3E
YLYaCb4ik4I1zGXE4fvim9FIMs8OCmmzIB5S-ujFfzwFjoyuPEV4hJnoVUmXR_W
9ttypPf846lGwA8h9G9oNTIuX8Ft2jfpnzDfMlg3_wr3Wa5q3a-lfbgF3S9H_8nN3
jli7tLR_5Nz-g
```

5.2. Passing a Request Object by Reference

The "request_uri" authorization request parameter enables OAuth authorization requests to be passed by reference rather than by value. This parameter is used identically to the "request" parameter, except that the Request Object value is retrieved from the resource identified by the specified URI rather than passed by value.

The entire Request URI SHOULD NOT exceed 512 ASCII characters. There are two reasons for this restriction:

1. Many phones on the market as of this writing still do not accept large payloads. The restriction is typically either 512 or 1024 ASCII characters.
2. On a slow connection such as a 2G mobile connection, a large URL would cause a slow response; therefore, the use of such is not advisable from the user-experience point of view.

The contents of the resource referenced by the "request_uri" MUST be a Request Object and MUST be reachable by the authorization server unless the URI was provided to the client by the authorization server. In the first case, the "request_uri" MUST be an "https" URI, as specified in Section 2.7.2 of [RFC7230]. In the second case, it MUST be a URN, as specified in [RFC8141].

The following is an example of the contents of a Request Object resource that can be referenced by a "request_uri" (with line wraps within values for display purposes only):

```
eyJhbGciOiJSUzI1NiIsImtpZCI6Im9yYmRjIn0.ewogICAgImVzcyI6ICJzNkJoZlJrcXQzIiwKICAgICJhdWQiOiAiaHR0cHM6Ly9zZXJ2ZXIuZXhhbXBsZS5jb20iLAogICAgInJlc3BvbmlX3R5cGUiOiAiY29kZSBpZF90b2t1biIsCiAgICAiY2xpZW50X2lkIjogInM2QmhkUmtxdDMiLAogICAgInJlZGlyZWN0X3VyaSI6ICJodHRwczovL2NsaWVudC5leGFtcGxlLm9yZy9jYiIsCiAgICAic2NvcGUiOiAibm9uY2UiOiAibi0wUzZfV3pBMk1qIiwKICAgICJzdGF0ZSI6ICJhZjBpZmpzbGRraiiIsCiAgICAibm9uY2UiOiAibi0wUzZfV3pBMk1q
```

IiwKICAgICJtYXhfYWdlIjogODY0MDAKfQ.Nsxa_18VUElVaPjqW_ToIlyrEJ67BgKb5xsuZRVqzGkfKrOIX7BCx0biSxYgmjK9KJPctH1OC0iQJwXu5YVY-vnW0_PLJb1C2HG-ztVzcnKZC2gE4i0vvgQcpkUOCpW3SEYXnyWnKzuKzqSblwAZALo5f89B_p6QA6j6JwBSRvdVsDPdulW8lKxGTbH82czCaQ50rLAg3EYLYaCb4ik4I1zGXE4fvim9FIMs80CMmzWIB5S-ujFfzwFjoyuPEV4hJnoVUmXR_W9typPf846lGwA8h9G9oNTIuX8Ft2jfpnZdFmLg3_wr3Wa5q3a-lfbgF3S9H_8nN3jli7tLR_5Nz-g

5.2.1. URI Referencing the Request Object

The client stores the Request Object resource either locally or remotely at a URI the authorization server can access. Such a facility may be provided by the authorization server or a trusted third party. For example, the authorization server may provide a URL to which the client POSTs the Request Object and obtains the Request URI. This URI is the Request Object URI, "request_uri".

It is possible for the Request Object to include values that are to be revealed only to the authorization server. As such, the "request_uri" MUST have appropriate entropy for its lifetime so that the URI is not guessable if publicly retrievable. For the guidance, refer to Section 5.1.4.2.2 of [RFC6819] and "Good Practices for Capability URLs" [CapURLs]. It is RECOMMENDED that the "request_uri" be removed after a reasonable timeout unless access control measures are taken.

The following is an example of a Request Object URI value (with line wraps within values for display purposes only). In this example, a trusted third-party service hosts the Request Object.

```
https://tftp.example.org/request.jwt/  
GkurKxf5T0Y-mnPFCHqWOMiZi4VS138cQO_V7PZHAdM
```

5.2.2. Request Using the "request_uri" Request Parameter

The client sends the authorization request to the authorization endpoint.

The following is an example of an authorization request using the "request_uri" parameter (with line wraps within values for display purposes only):

```
https://server.example.com/authorize?  
client_id=s6BhdRkqt3  
&request_uri=https%3A%2F%2Ftftp.example.org%2Frequest.jwt  
%2FGkurKxf5T0Y-mnPFCHqWOMiZi4VS138cQO_V7PZHAdM
```

5.2.3. Authorization Server Fetches Request Object

Upon receipt of the Request, the authorization server MUST send an HTTP "GET" request to the "request_uri" to retrieve the referenced Request Object unless the Request Object is stored in a way so that the server can retrieve it through other mechanisms securely and parse it to recreate the authorization request parameters.

The following is an example of this fetch process. In this example, a trusted third-party service hosts the Request Object.

```
GET /request.jwt/GkurKxf5T0Y-mnPFCHqWOMiZi4VS138cQO_V7PZHAdM HTTP/1.1  
Host: tftp.example.org
```

The following is an example of the fetch response:

```
HTTP/1.1 200 OK  
Date: Thu, 20 Aug 2020 23:52:39 GMT  
Server: Apache/2.4.43 (tftp.example.org)  
Content-type: application/oauth-authz-req+jwt  
Content-Length: 797  
Last-Modified: Wed, 19 Aug 2020 23:52:32 GMT
```

```
eyJhbGciOiJSUzI1NiIsImtpZCI6ImVhYmRjIn0.ewogICAgImZlcyI6ICJzNkJoZmFjZjJrcXQzIiwiaWF0IjoiYXhHR0cHM6Ly9zZXJ2ZXIuZXhhbXBsZS5jb20iLAog
```


ICAgInJlc3BvbnNlX3R5cGUiOiAiY29kZSBpZF90b2t1biIsCiAgICAiY2xpZW50X2lkIjogInM2QmhkUmtxdDMiLAogICAgInJlZGlyZWN0X3VyaSI6ICJodHRwczovL2NsawVudC5leGFtcGxlLm9yZy9jYiIsCiAgICAic2NvcGUiOiAib3BlbmlkIiwKICAgICJzdGF0ZSI6ICJhZjBpZmpzbGRraiiIsCiAgICAibm9uY2UiOiAibi0wUzZfV3pBMklqIiwKICAgICJtYXhfYWdlIjogODY0MDAKfQ.Nsxa_18VUElVaPjqW_ToIlyrEJ67BgKb5xsuZRVqzGkfKrOIX7BCx0biSxYGmjK9KJPctH1OC0iQJwXu5YVY-vnW0_PLJb1C2HG-ztVzcnKZC2gE4i0vgQcpkUOCpW3SEYXnyWnKzuKzqSblwAZALo5f89B_p6QA6j6JwBSRvdVsDPdulW81KxGTbH82czCaQ50rLAg3EYLYaCb4ik4I1zGXE4fvim9FIMs80CMmzwIB5S-uJFfzwFjoyuPEV4hJnoVUmXR_W9typPf8461GwA8h9G9oNTIuX8Ft2jfpnZdFmLg3_wr3Wa5q3a-lfbgF3S9H_8nN3j1i7tLR_5Nz-g

6. Validating JWT-Based Requests

6.1. JWE Encrypted Request Object

If the Request Object is encrypted, the authorization server MUST decrypt the JWT in accordance with the JSON Web Encryption [RFC7516] specification.

The result is a signed Request Object.

If decryption fails, the authorization server MUST return an "invalid_request_object" error to the client in response to the authorization request.

6.2. JWS-Signed Request Object

The authorization server MUST validate the signature of the JWS-signed [RFC7515] Request Object. If a "kid" Header Parameter is present, the key identified MUST be the key used and MUST be a key associated with the client. The signature MUST be validated using a key associated with the client and the algorithm specified in the "alg" Header Parameter. Algorithm verification MUST be performed, as specified in Sections 3.1 and 3.2 of [RFC8725].

If the key is not associated with the client or if signature validation fails, the authorization server MUST return an "invalid_request_object" error to the client in response to the authorization request.

6.3. Request Parameter Assembly and Validation

The authorization server MUST extract the set of authorization request parameters from the Request Object value. The authorization server MUST only use the parameters in the Request Object, even if the same parameter is provided in the query parameter. The client ID values in the "client_id" request parameter and in the Request Object "client_id" claim MUST be identical. The authorization server then validates the request, as specified in OAuth 2.0 [RFC6749].

If the Client ID check or the request validation fails, then the authorization server MUST return an error to the client in response to the authorization request, as specified in Section 5.2 of [RFC6749] (OAuth 2.0).

7. Authorization Server Response

The authorization server response is created and sent to the client as in Section 4 of [RFC6749] (OAuth 2.0).

In addition, this document uses these additional error values:

`invalid_request_uri`

The "request_uri" in the authorization request returns an error or contains invalid data.

`invalid_request_object`

The request parameter contains an invalid Request Object.

`request_not_supported`

The authorization server does not support the use of the "request"

parameter.

request_uri_not_supported

The authorization server does not support the use of the "request_uri" parameter.

8. TLS Requirements

Client implementations supporting the Request Object URI method MUST support TLS, following "Recommendations for Secure Use of Transport Layer Security (TLS) and Datagram Transport Layer Security (DTLS)" [RFC7525].

To protect against information disclosure and tampering, confidentiality protection MUST be applied using TLS with a cipher suite that provides confidentiality and integrity protection.

HTTP clients MUST also verify the TLS server certificate, using DNS-ID [RFC6125], to avoid man-in-the-middle attacks. The rules and guidelines defined in [RFC6125] apply here, with the following considerations:

- * Support for DNS-ID identifier type (that is, the `dnsName` identity in the `subjectAltName` extension) is REQUIRED. Certification authorities that issue server certificates MUST support the DNS-ID identifier type, and the DNS-ID identifier type MUST be present in server certificates.
- * DNS names in server certificates MAY contain the wildcard character "*".
- * Clients MUST NOT use CN-ID identifiers; a Common Name field (CN field) may be present in the server certificate's subject name but MUST NOT be used for authentication within the rules described in [RFC7525].
- * SRV-ID and URI-ID as described in Section 6.5 of [RFC6125] MUST NOT be used for comparison.

9. IANA Considerations

9.1. OAuth Parameters Registration

Since the Request Object is a JWT, the core JWT claims cannot be used for any purpose in the Request Object other than for what JWT dictates. Thus, they have been registered as OAuth authorization request parameters to avoid future OAuth extensions using them with different meanings.

This specification adds the following values to the "OAuth Parameters" registry [IANA.OAuth.Parameters] established by [RFC6749].

Name: "iss"

Parameter Usage Location: authorization request

Change Controller: IETF

Specification Document(s): This document and Section 4.1.1 of [RFC7519].

Name: "sub"

Parameter Usage Location: authorization request

Change Controller: IETF

Specification Document(s): This document and Section 4.1.2 of [RFC7519].

Name: "aud"

Parameter Usage Location: authorization request

Change Controller: IETF

Specification Document(s): This document and Section 4.1.3 of [RFC7519].

Name: "exp"
Parameter Usage Location: authorization request
Change Controller: IETF
Specification Document(s): This document and Section 4.1.4 of [RFC7519].

Name: "nbf"
Parameter Usage Location: authorization request
Change Controller: IETF
Specification Document(s): This document and Section 4.1.5 of [RFC7519].

Name: "iat"
Parameter Usage Location: authorization request
Change Controller: IETF
Specification Document(s): This document and Section 4.1.6 of [RFC7519].

Name: "jti"
Parameter Usage Location: authorization request
Change Controller: IETF
Specification Document(s): This document and Section 4.1.7 of [RFC7519].

9.2. OAuth Authorization Server Metadata Registry

This specification adds the following value to the "OAuth Authorization Server Metadata" registry [IANA.OAuth.Parameters] established by [RFC8414].

Metadata Name: "require_signed_request_object"
Metadata Description: Indicates where authorization request needs to be protected as Request Object and provided through either "request" or "request_uri parameter".
Change Controller: IETF
Specification Document(s): Section 10.5 of this document.

9.3. OAuth Dynamic Client Registration Metadata Registry

This specification adds the following value to the "OAuth Dynamic Client Registration Metadata" registry [IANA.OAuth.Parameters] established by [RFC7591].

Metadata Name: "require_signed_request_object"
Metadata Description: Indicates where authorization request needs to be protected as Request Object and provided through either "request" or "request_uri parameter".
Change Controller: IETF
Specification Document(s): Section 10.5 of this document.

9.4. Media Type Registration

9.4.1. Registry Contents

This section registers the "application/oauth-authorized-request-jwt" media type [RFC2046] in the "Media Types" registry [IANA.MediaTypes] in the manner described in [RFC6838]. It can be used to indicate that the content is a JWT containing Request Object claims.

Type name: application
Subtype name: oauth-authorized-request-jwt
Required parameters: N/A
Optional parameters: N/A
Encoding considerations: binary; a Request Object is a JWT; JWT values are encoded as a series of base64url-encoded values (some of which may be the empty string) separated by period (".") characters.
Security considerations: See Section 10 of RFC 9101
Interoperability considerations: N/A
Published specification: Section 4 of RFC 9101
Applications that use this media type: Applications that use Request

Objects to make an OAuth 2.0 authorization request
Fragment identifier considerations: N/A
Additional information:
 Deprecated alias names for this type: N/A
 Magic number(s): N/A
 File extension(s): N/A
 Macintosh file type code(s): N/A
Person & email address to contact for further information:
 Nat Sakimura <nat@nat.consulting>
Intended usage: COMMON
Restrictions on usage: none
Author: Nat Sakimura <nat@nat.consulting>
Change controller: IETF
Provisional registration? No

10. Security Considerations

In addition to all the security considerations discussed in OAuth 2.0 [RFC6819], the security considerations in [RFC7515], [RFC7516], [RFC7518], and [RFC8725] need to be considered. Also, there are several academic papers such as [BASIN] that provide useful insight into the security properties of protocols like OAuth.

In consideration of the above, this document advises taking the following security considerations into account.

10.1. Choice of Algorithms

When sending the Authorization Request Object through the "request" parameter, it MUST be either signed using JWS [RFC7515] or signed and then encrypted using JWS [RFC7515] and JWE [RFC7516], respectively, with algorithms considered appropriate at the time.

10.2. Request Source Authentication

The source of the authorization request MUST always be verified. There are several ways to do it:

- (a) Verifying the JWS Signature of the Request Object.
- (b) Verifying that the symmetric key for the JWE encryption is the correct one if the JWE is using symmetric encryption. Note, however, that if public key encryption is used, no source authentication is enabled by the encryption, as any party can encrypt to the public key.
- (c) Verifying the TLS Server Identity of the Request Object URI. In this case, the authorization server MUST know out-of-band that the client uses the Request Object URI and only the client is covered by the TLS certificate. In general, this is not a reliable method.
- (d) When an authorization server implements a service that returns a Request Object URI in exchange for a Request Object, the authorization server MUST perform client authentication to accept the Request Object and bind the client identifier to the Request Object URI it is providing. It MUST validate the signature, per (a). Since the Request Object URI can be replayed, the lifetime of the Request Object URI MUST be short and preferably one-time use. The entropy of the Request Object URI MUST be sufficiently large. The adequate shortness of the validity and the entropy of the Request Object URI depends on the risk calculation based on the value of the resource being protected. A general guidance for the validity time would be less than a minute, and the Request Object URI is to include a cryptographic random value of 128 bits or more at the time of the writing of this specification.
- (e) When a trusted third-party service returns a Request Object URI in exchange for a Request Object, it MUST validate the signature, per (a). In addition, the authorization server MUST

be trusted by the third-party service and MUST know out-of-band that the client is also trusted by it.

10.3. Explicit Endpoints

Although this specification does not require them, research such as [BASIN] points out that it is a good practice to explicitly state the intended interaction endpoints and the message position in the sequence in a tamper-evident manner so that the intent of the initiator is unambiguous. It is RECOMMENDED by this specification to use this practice for the following endpoints defined in [RFC6749], [RFC6750], and [RFC8414]:

- (a) Protected resources ("protected_resources")
- (b) Authorization endpoint ("authorization_endpoint")
- (c) Redirection URI ("redirect_uri")
- (d) Token endpoint ("token_endpoint")

Further, if dynamic discovery is used, then this practice also applies to the discovery-related endpoints.

In [RFC6749], while the redirection URI is included in the authorization request, others are not. As a result, the same applies to the Authorization Request Object.

10.4. Risks Associated with request_uri

The introduction of "request_uri" introduces several attack possibilities. Consult the security considerations in Section 7 of [RFC3986] for more information regarding risks associated with URIs.

10.4.1. DDoS Attack on the Authorization Server

A set of malicious clients can launch a DoS attack to the authorization server by pointing the "request_uri" to a URI that returns extremely large content or is extremely slow to respond. Under such an attack, the server may use up its resource and start failing.

Similarly, a malicious client can specify a "request_uri" value that itself points to an authorization request URI that uses "request_uri" to cause the recursive lookup.

To prevent such an attack from succeeding, the server should a) check that the value of the "request_uri" parameter does not point to an unexpected location, b) check that the media type of the response is "application/oauth-authz-req+jwt", c) implement a timeout for obtaining the content of "request_uri", and d) not perform recursive GET on the "request_uri".

10.4.2. Request URI Rewrite

The value of "request_uri" is not signed; thus, it can be tampered with by a man-in-the-browser attacker. Several attack possibilities arise because of this. For example, a) an attacker may create another file that the rewritten URI points to, making it possible to request extra scope, or b) an attacker may launch a DoS attack on a victim site by setting the value of "request_uri" to be that of the victim.

To prevent such an attack from succeeding, the server should a) check that the value of the "request_uri" parameter does not point to an unexpected location, b) check that the media type of the response is "application/oauth-authz-req+jwt", and c) implement a timeout for obtaining the content of "request_uri".

10.5. Downgrade Attack

Unless the protocol used by the client and the server is locked down to use an OAuth JWT-Secured Authorization Request (JAR), it is possible for an attacker to use RFC 6749 requests to bypass all the protection provided by this specification.

To prevent this kind of attack, this specification defines new client metadata and server metadata values, both named "require_signed_request_object", whose values are both booleans.

When the value of it as client metadata is "true", then the server MUST reject the authorization request from the client that does not conform to this specification. It MUST also reject the request if the Request Object uses an "alg" value of "none" when this server metadata value is "true". If omitted, the default value is "false".

When the value of it as server metadata is "true", then the server MUST reject the authorization request from any client that does not conform to this specification. It MUST also reject the request if the Request Object uses an "alg" value of "none". If omitted, the default value is "false".

Note that even if "require_signed_request_object" metadata values are not present, the client MAY use signed Request Objects, provided that there are signing algorithms mutually supported by the client and the server. Use of signing algorithm metadata is described in Section 4.

10.6. TLS Security Considerations

Current security considerations can be found in "Recommendations for Secure Use of Transport Layer Security (TLS) and Datagram Transport Layer Security (DTLS)" [RFC7525]. This supersedes the TLS version recommendations in OAuth 2.0 [RFC6749].

10.7. Parameter Mismatches

Given that OAuth parameter values are being sent in two different places, as normal OAuth parameters and as Request Object claims, implementations must guard against attacks that could use mismatching parameter values to obtain unintended outcomes. That is the reason that the two client ID values MUST match, the reason that only the parameter values from the Request Object are to be used, and the reason that neither "request" nor "request_uri" can appear in a Request Object.

10.8. Cross-JWT Confusion

As described in Section 2.8 of [RFC8725], attackers may attempt to use a JWT issued for one purpose in a context that it was not intended for. The mitigations described for these attacks can be applied to Request Objects.

One way that an attacker might attempt to repurpose a Request Object is to try to use it as a client authentication JWT, as described in Section 2.2 of [RFC7523]. A simple way to prevent this is to never use the client ID as the "sub" value in a Request Object.

Another way to prevent cross-JWT confusion is to use explicit typing, as described in Section 3.11 of [RFC8725]. One would explicitly type a Request Object by including a "typ" Header Parameter with the value "oauth-authorization-request+jwt" (which is registered in Section 9.4.1). Note, however, that requiring explicitly typed Request Objects at existing authorization servers will break most existing deployments, as existing clients are already commonly using untyped Request Objects, especially with OpenID Connect [OpenID.Core]. However, requiring explicit typing would be a good idea for new OAuth deployment profiles where compatibility with existing deployments is not a consideration.

Finally, yet another way to prevent cross-JWT confusion is to use a key management regime in which keys used to sign Request Objects are identifiably distinct from those used for other purposes. Then, if

an adversary attempts to repurpose the Request Object in another context, a key mismatch will occur, thwarting the attack.

11. Privacy Considerations

When the client is being granted access to a protected resource containing personal data, both the client and the authorization server need to adhere to Privacy Principles. "Privacy Considerations for Internet Protocols" [RFC6973] gives excellent guidance on the enhancement of protocol design and implementation. The provisions listed in it should be followed.

Most of the provisions would apply to "The OAuth 2.0 Authorization Framework" [RFC6749] and "The OAuth 2.0 Authorization Framework: Bearer Token Usage" [RFC6750] and are not specific to this specification. In what follows, only the provisions specific to this specification are noted.

11.1. Collection Limitation

When the client is being granted access to a protected resource containing personal data, the client SHOULD limit the collection of personal data to that which is within the bounds of applicable law and strictly necessary for the specified purpose(s).

It is often hard for the user to find out if the personal data asked for is strictly necessary. A trusted third-party service can help the user by examining the client request, comparing it to the proposed processing by the client, and certifying the request. After the certification, the client, when making an authorization request, can submit an authorization request to the trusted third-party service to obtain the Request Object URI. This process has two steps:

- (1) (Certification Process) The trusted third-party service examines the business process of the client and determines what claims they need; this is the certification process. Once the client is certified, they are issued a client credential to authenticate against to push Request Objects to the trusted third-party service to get the "request_uri".
- (2) (Translation Process) The client uses the client credential that it got to push the Request Object to the trusted third-party service to get the "request_uri". The trusted third-party service also verifies that the Request Object is consistent with the claims that the client is eligible for, per the prior step.

Upon receiving such a Request Object URI in the authorization request, the authorization server first verifies that the authority portion of the Request Object URI is a legitimate one for the trusted third-party service. Then, the authorization server issues an HTTP GET request to the Request Object URI. Upon connecting, the authorization server MUST verify that the server identity represented in the TLS certificate is legitimate for the Request Object URI. Then, the authorization server can obtain the Request Object, which includes the "client_id" representing the client.

The Consent screen MUST indicate the client and SHOULD indicate that the request has been vetted by the trusted third-party service for the adherence to the collection limitation principle.

11.2. Disclosure Limitation

11.2.1. Request Disclosure

This specification allows extension parameters. These may include potentially sensitive information. Since URI query parameters may leak through various means but most notably through referrer and browser history, if the authorization request contains a potentially sensitive parameter, the client SHOULD encrypt the Request Object using JWE [RFC7516].

Where the Request Object URI method is being used, if the Request Object contains personally identifiable or sensitive information, the "request_uri" SHOULD be used only once and have a short validity period, and it MUST have sufficient entropy for the applicable security policies unless the Request Object itself is encrypted using JWE [RFC7516]. The adequate shortness of the validity and the entropy of the Request Object URI depends on the risk calculation based on the value of the resource being protected. A general guidance for the validity time would be less than a minute, and the Request Object URI is to include a cryptographic random value of 128 bits or more at the time of the writing of this specification.

11.2.2. Tracking Using Request Object URI

Even if the protected resource does not include personally identifiable information, it is sometimes possible to identify the user through the Request Object URI if persistent static per-user Request Object URIs are used. A third party may observe it through browser history, etc. and start correlating the user's activity using it. In a way, it is a data disclosure as well and should be avoided.

Therefore, per-user persistent Request Object URIs should be avoided. Single-use Request Object URIs are one alternative.

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